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# Introduction to MATLAB

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# MATLAB Scripts

MATLAB is primarily an *interpreted* language<sup>(1)</sup>.

MATLAB programs (**MATLAB scripts**) are basic text files, with extension `.m`, containing multiple sequential lines of MATLAB *commands*, *function calls* and *comments*.

(1) Compilation of MATLAB scripts is also possible by using the **MATLAB Compiler**.

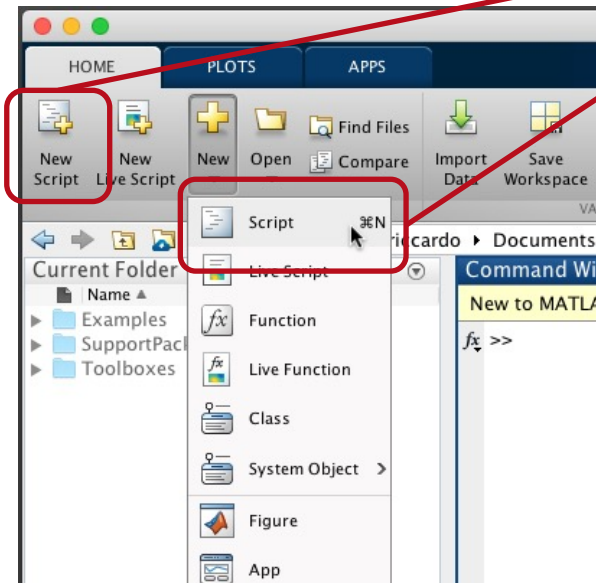
# MATLAB Scripts

MATLAB scripts can be prepared with any conventional text-editor, or with the MATLAB built-in editor (**edit**).

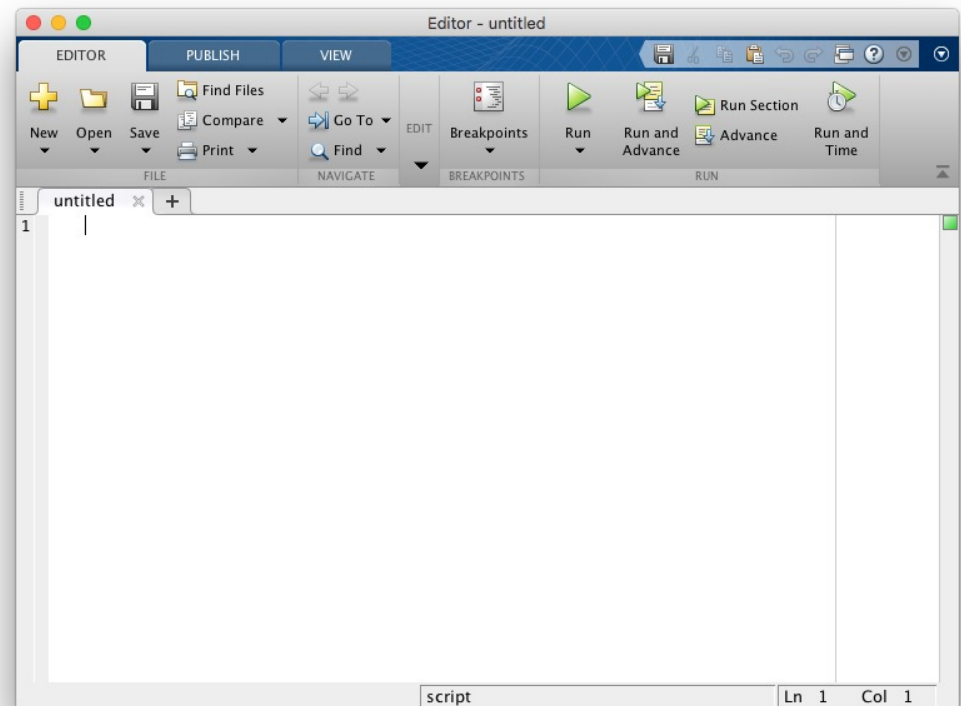
```
>> edit
```

or ...

or ...



MATLAB Editor Window



# MATLAB Scripts

Save MATLAB script to specified folder  
(e.g. intersect.m in current working directory –  
pwd)

```
1 %% Find intersection of two lines
2
3 % lines coefficients
4 a1 = 1.5; b1 = 1; c1 = 6; % line 1: a1*x + b1*y = c1
5 a2 = -0.5; b2 = 1; c2 = 2; % line 2: a2*x + b2*y = c2
6
7 % compute intersection
8 A = [a1, b1; a2, b2];
9 C = [c1; c2];
10 X = A\C;
11
12 % display results
13 disp('x = ');
14 X(1)
15 disp('y = ');
16 X(2)
17
```

Code lines

Comments start with %

The first comment lines of a script are printed as help when using the command:

```
>> help <script_name>
```

# MATLAB Scripts

To run a MATLAB script, either push the *Run* button on the editor toolbar, or type its name at the command line, i.e.

```
>> intersect.m ↻
```

The image displays the MATLAB environment. The Editor window shows a script named `intersect.m` with the following code:

```
1 %% Find intersection of two lines
2
3 % lines coefficients
4 a1 = 1.5; b1 = 1; c1 = 6; % line 1: a1*x + b1*y = c1
5 a2 = -0.5; b2 = 1; c2 = 2; % line 2: a2*x + b2*y = c2
6
7 % compute intersection
8 A = [a1, b1; a2, b2];
9 C = [c1; c2];
10 X = A\C;
11
12 % display results
13 disp('x = ');
14 X(1)
15 disp('y = ');
16 X(2)
17
```

The Command Window shows the output of the script:

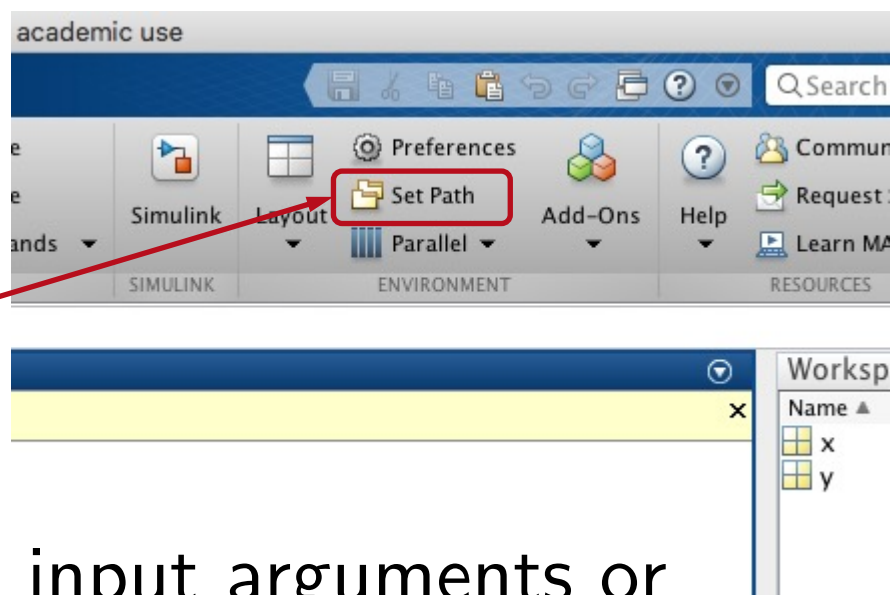
```
>> intersect
x =
    2
y =
    3
```

Annotations in the image include a red box around the `Run` button in the MATLAB Editor toolbar and a red box around the Command Window output, with arrows pointing to the respective elements.

# MATLAB Scripts

To run a script, the file must be in the current folder (see: **pwd**) or in a folder on the *search path* (see: **path**).

Configure the default search path.



MATLAB scripts have no input arguments or output parameters; they operate on variables defined in the workspace.

# User-defined MATLAB Functions

User-defined **MATLAB Functions** are similar to scripts, but:

- they can accept *input arguments*, and return *output parameters*.
- they have their own *local scope*, different from the main workspace: the variables ...
  - ... defined within the function are not visible outside;
  - ... in the main workspace are not visible in the function.

# User-defined MATLAB Functions

## User-defined MATLAB Functions:

- must be saved on a *M-file* (text file with extension `.m`) with the same name of the function.

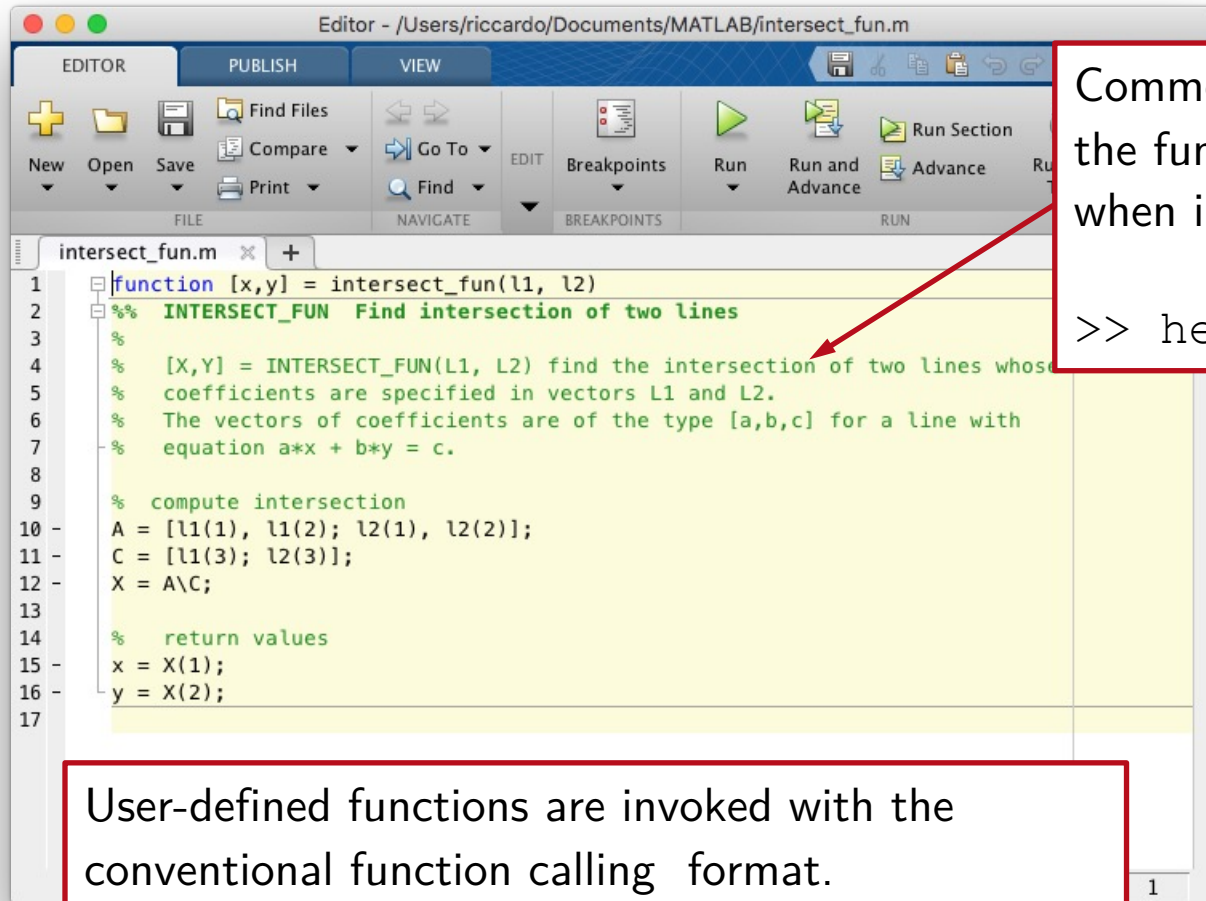
- the format of 1<sup>st</sup> non-empty line in the M-file must be:

```
function [<out1>, ..., <outN>] = <fcn_name>(<in1>, ..., <inM>)
```

- they can be invoked from the Command Window or other scripts/functions with the conventional function calling format.



# User-defined MATLAB Functions



```
1 function [x,y] = intersect_fun(l1, l2)
2 %% INTERSECT_FUN Find intersection of two lines
3 %
4 % [X,Y] = INTERSECT_FUN(L1, L2) find the intersection of two lines whose
5 % coefficients are specified in vectors L1 and L2.
6 % The vectors of coefficients are of the type [a,b,c] for a line with
7 % equation a*x + b*y = c.
8
9 % compute intersection
10 A = [l1(1), l1(2); l2(1), l2(2)];
11 C = [l1(3); l2(3)];
12 X = A\C;
13
14 % return values
15 x = X(1);
16 y = X(2);
17
```

Comment lines at the beginning of the function are printed as help when invoking the command:

```
>> help <fcn_name>
```

User-defined functions are invoked with the conventional function calling format.

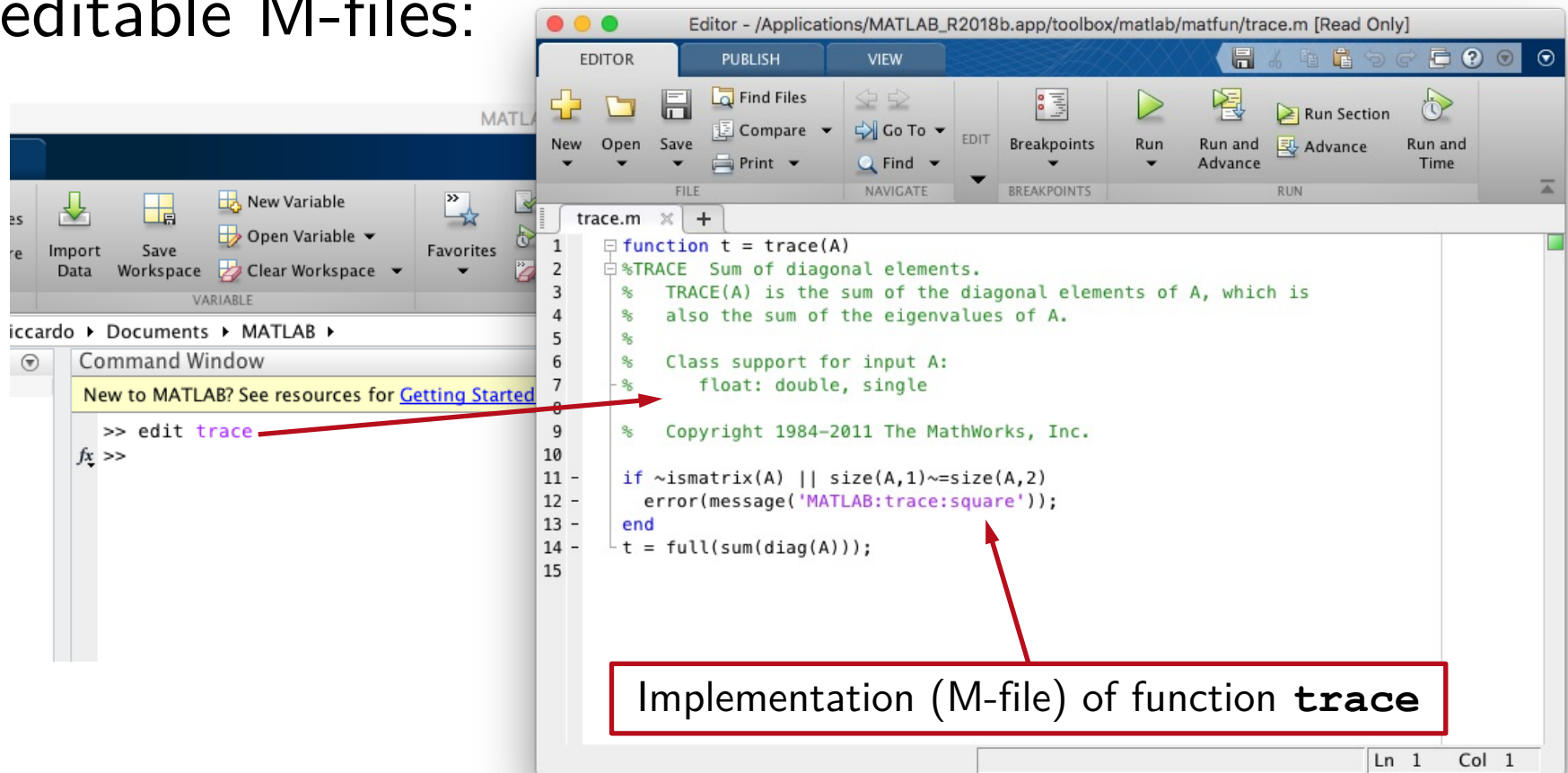
Note: the *Run* button on the editor toolbar does not work with functions (because a function must be invoked by specifying the input arguments).

```
>> [x,y] = intersect_fun([1.5, 1, 6], [-0.5, 1, 2])
```

```
x =
2
y =
3
```

# User-defined MATLAB Functions

Most of the MATLAB Functions<sup>(1)</sup> are regularly editable M-files:



The screenshot displays the MATLAB Editor interface. The main window shows the code for the `trace` function in `trace.m`. The code is as follows:

```
1 function t = trace(A)
2 %TRACE Sum of diagonal elements.
3 % TRACE(A) is the sum of the diagonal elements of A, which is
4 % also the sum of the eigenvalues of A.
5
6 % Class support for input A:
7 % float: double, single
8
9 % Copyright 1984-2011 The MathWorks, Inc.
10
11 if ~ismatrix(A) || size(A,1)~=size(A,2)
12     error(message('MATLAB:trace:square'));
13 end
14 t = full(sum(diag(A)));
15
```

On the left, the Command Window shows the command `>> edit trace` being executed. A red arrow points from this command to the `trace.m` file in the Editor. Another red arrow points from the `error` function call in the code to a red-bordered box at the bottom of the Editor window containing the text: "Implementation (M-file) of function `trace`".

(1) Exceptions include *built-in*, *compiled* (e.g. *mex*) and *protected* (*p-code*) functions.

# Precedence Order for Names

Names are resolved by MATLAB with the following precedence order (*simplified*):

1. Variable.
2. Built-in function.
3. Function in the current folder.
4. Script in the current folder.
5. Function or script elsewhere on the path, in order of appearance.

# Structured Programming

**Sequence:** ordered statements or subroutines executed in sequence.

**Selection:** one or a number of statements executed depending on the state of the program:

↳ `if ... else ... elseif ... end`

↳ `switch ... case ... otherwise ... end`

**Iteration:** one or a number of statements repeatedly executed until the program reaches a certain state:

↳ `for ... end`

↳ `while ... end`

# if, elseif, else

**if** *expression*  
*statements*

Typically includes relational operators  
(e.g. <, <=, ==, ... ).

**elseif** *expression*  
*statements*

**else**  
*statements*

Optional parts.

**end**

## Example

```
if rem(x,2)==0
    disp('x is even');
elseif rem(x,2)==1
    disp('x is odd');
else
    disp('x is not a natural number');
end
```

# switch, case, otherwise

**switch** *switch\_expression*

**case** *case\_expression*  
*statements*

**case** *case\_expression*  
*statements*

...

**otherwise** }  
*statements*

**end**

The switch block tests each case until one of the case expressions is true. When:

`switch_expression == case_expression`

MATLAB executes the corresponding statements and exits the switch block immediately.

Optional part.

## Example

```
switch rem(x,2)
    case 0
        disp('x is even');
    case 1
        disp('x is odd');
    otherwise
        disp('x is not a natural number');
end
```

# for loop

```
for index = values  
    statements  
end
```

values has one of the following forms:

- 1) `init_value:end_value`
- 2) `init_value:step:end_value`
- 3) `array_of_values`

- Can contains other for-loops (i.e. for-loops can be *nested*).
- The current loop can be terminated with the command **break**.

## Example

```
s = 0;  
v = rand(1,20);  
for k = 1:length(v)  
    s = s + v(k);  
end  
disp(['sum = ', s]);
```

# while loop

**while** expression  
statements

**end**

Typically includes relational operators  
(e.g. <, <=, ==, ...).

- Can contains other while-loops  
(i.e. while-loops can be nested).
- The current loop can be terminated  
with the command **break**.

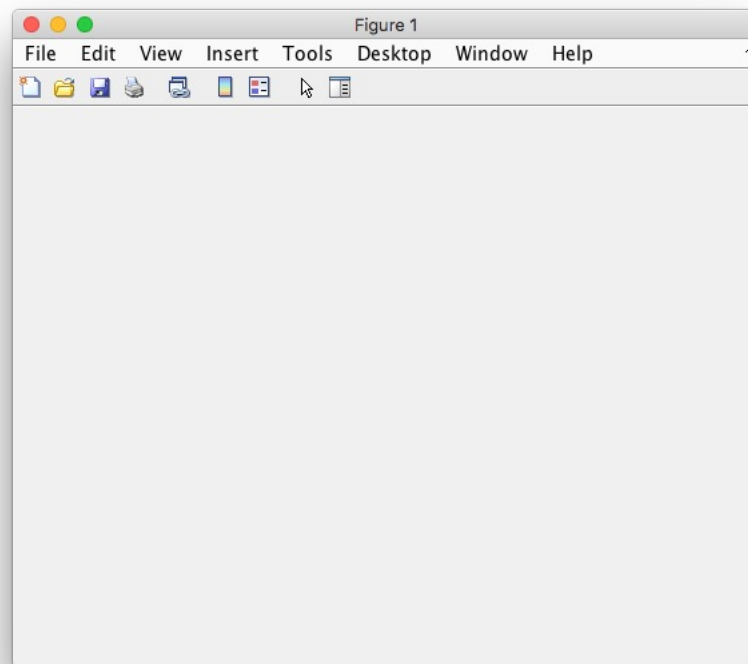
## Example

```
s = 0;  
v = rand(1,20);  
k = 1;  
while k < length(v)  
    s = s + v(k);  
    k = k + 1;  
end  
disp(['sum = ', s]);
```



# Data plotting

Plots are displayed on dedicated windows, called MATLAB **figures**.



**figure** (n)

Finds the open figure with id-number n, and makes it the current figure.

If no figure exists with that number, creates a new figure n.

**close** (n)

Close the figure with id-number n.

**close all**

Close all open figures.

# Data plotting

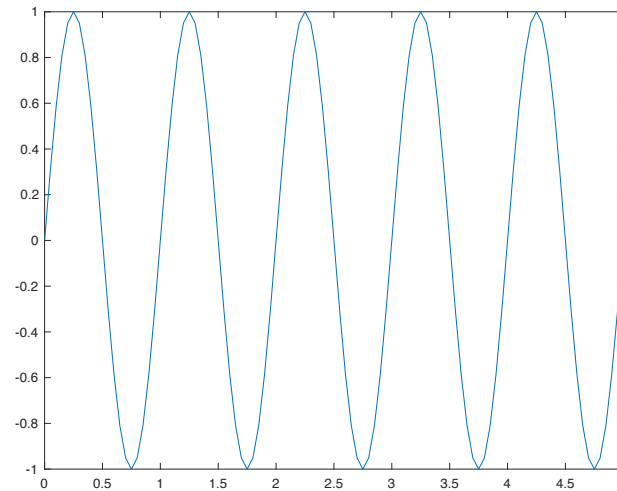
`plot(X, Y, LineSpec)` Creates a 2-D line plot of the data in `Y` vs the corresponding values in `X`. If `X` is omitted, data are plotted vs the corresponding vector index value.

`LineSpec` is a string that specifies the *line style*, *marker symbol*, and *color*.

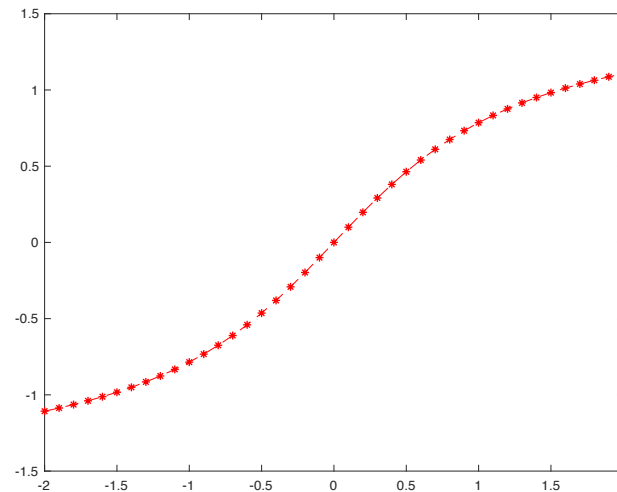
Line Style		Marker Symbol		Color	
-	solid	.	point	y	yellow
:	dotted	o	circle	m	magenta
-.	dash-dotted	x	x-mark	c	cyan
--	dashed	+	plus	r	red
		*	star	g	green
		s	square	b	blue
		d	diamond	w	white
		v	triangle (down)	k	black
		^	triangle (up)		
		<	triangle (left)		
		>	triangle (right)		
		p	pentagram		
		h	hexagram		

# Data plotting

```
>> t = 0:0.05:5;  
>> y = sin(2*pi*t);  
>> plot(t, y);
```



```
>> x = -2:0.1:2;  
>> y = atan(x);  
>> plot(x, y, 'r*--');
```



# Data plotting

`title(s)`

Adds title `s` to current axes.

`xlabel(s)`,  
`ylabel(s)`

Labels x-axis/y-axis of current axes.

`grid on/off`

Displays/hides grid lines on current axes.

`axis(limits)`

Specifies the limits for the current axes (`[xmin, xmax, ymin, ymax]`).

Use `xlim/ylim` to set limits only for the x-axis/y-axis.

`axis style`

Uses a predefined style to set the limits and scaling:

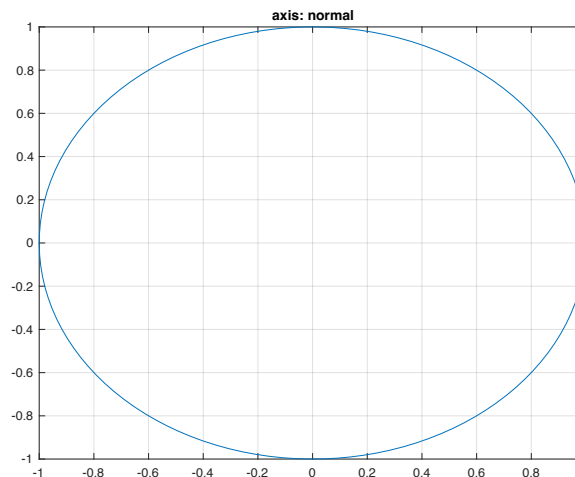
- **equal**: same length for the data units along each axis.
- **square**: axis lines with equal lengths.
- **normal**: restore the default behavior.

`axis mode`

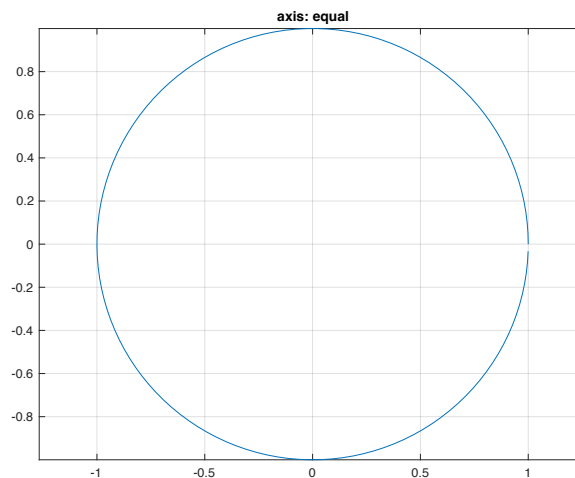
Sets whether MATLAB automatically chooses the limits or not (**manual/auto**).

# Data plotting

```
>> theta = 0:0.05:2*pi;  
>> x = cos(theta);  
>> y = sin(theta);  
>> figure;  
>> plot(x, y);  
>> grid on;  
>> title('axis: normal');
```



```
>> figure;  
>> plot(x, y);  
>> grid on;  
>> axis equal;  
>> title('axis: equal');
```

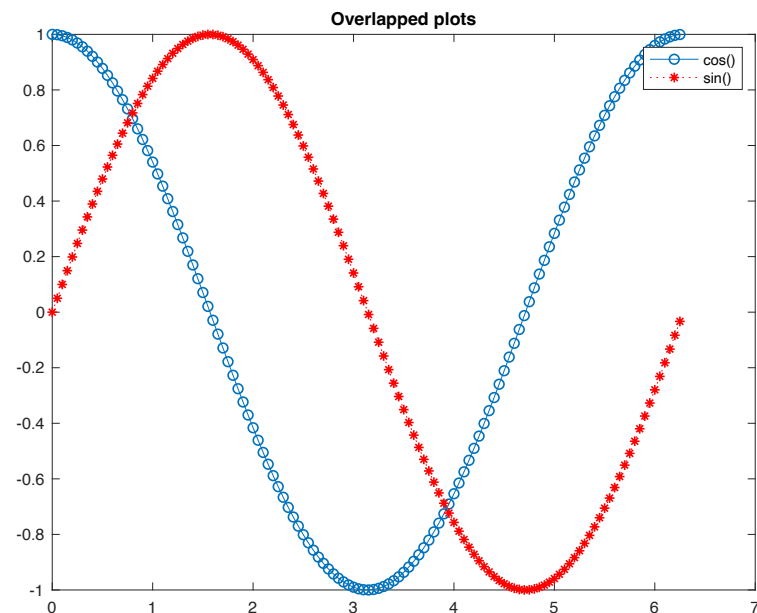


# Data plotting

**hold on/off** Retains current plot when adding new plots on same axes.

**legend**(s1,...,sN) Creates a legend with labels s1,...,sN for the plotted data series.

```
>> theta = 0:0.05:2*pi;  
>> x = cos(theta);  
>> y = sin(theta);  
>> figure;  
>> plot(theta, x, 'o-');  
>> hold on;  
>> plot(theta, y, 'r*');  
>> legend('cos()', 'sin()');  
>> title('Overlapped plots');
```



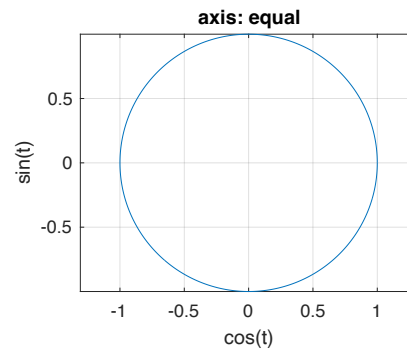
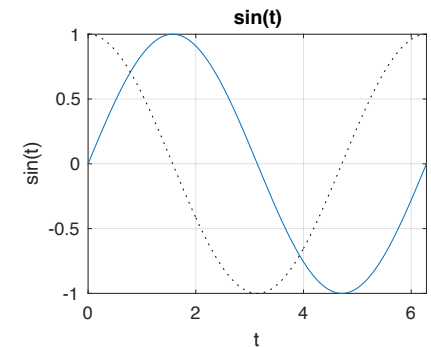
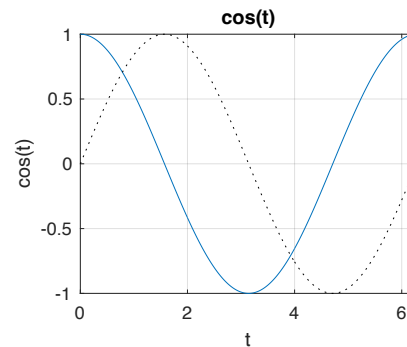
# Data plotting

**subplot**(m,n,p) Divides the current figure into an m-by-n grid, and creates axes in the position specified by p.

```
>> t = linspace(0,2*pi,400);
>> x = cos(t); y = sin(t);
>> subplot(2,2,1); % Top-left plot
>> plot(t,x); hold on;
>> plot(t,y,'k:');
>> grid on;
>> title('cos(t)');
>> xlabel('t'); ylabel('cos(t)');

>> subplot(2,2,2); % Top-right plot
>> plot(t,y); hold on;
>> plot(t,x,'k:');
>> grid on;
>> title('sin(t)');
>> xlabel('t'); ylabel('sin(t)');

>> subplot(2,2,3); % Bottom-left plot
>> plot(x,y); grid on;
>> axis equal;
>> title('axis: equal');
>> xlabel('cos(t)'); ylabel('sin(t)');
```



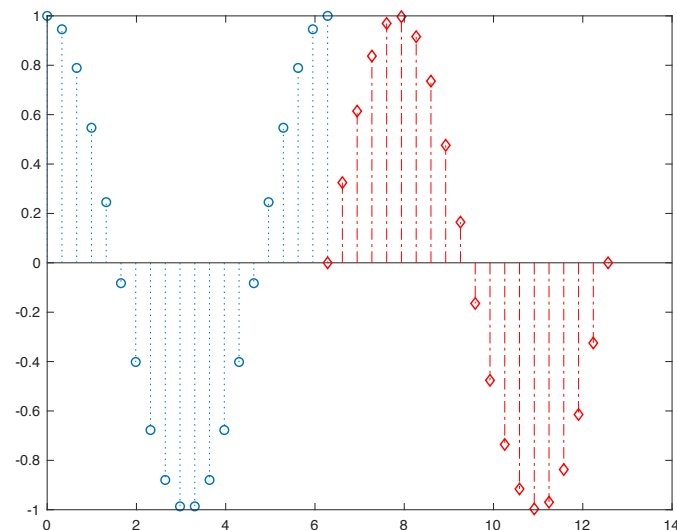
# Data plotting

<code>semilogx(X, Y)</code>	plot data as logarithmic scales for the $x$ -axis.
<code>semilogy(X, Y)</code>	plots data with logarithmic scale for the $y$ -axis.
<code>loglog(X, Y)</code>	log-log scale plot.
<code>stem(X, Y)</code>	plots the data sequence $Y$ , at values specified by $X$ , as stems that extend from a baseline along the $x$ -axis.
<code>stairs(X, Y)</code>	draws a stair-step graph of the elements in $Y$ , at the locations specified by $X$ .
<code>polarplot(theta, rho)</code>	plots a line in polar coordinates, with <code>theta</code> indicating the angle in [rad], and <code>rho</code> indicating the radius value for each point.
<code>bar(x, y)</code>	creates a bar graph with one bar for each element in $y$ , at locations specified by $x$ .
<code>histogram(X, nbins)</code>	creates a histogram plot of data $X$ , using <code>nbins</code> number of bins (uniform subintervals in $[\min(X), \max(X)]$ ).

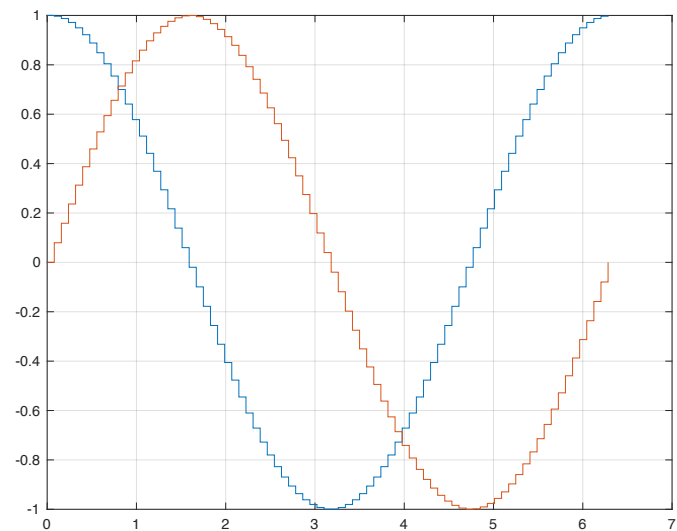


# Data plotting

```
>> tx = linspace(0,2*pi,20);  
>> ty = linspace(2*pi,4*pi,20);  
>> x = cos(tx); y = sin(ty);  
>> figure;  
>> stem(tx, x, ':');  
>> hold on;  
>> stem(ty, y, 'rd-.');
```

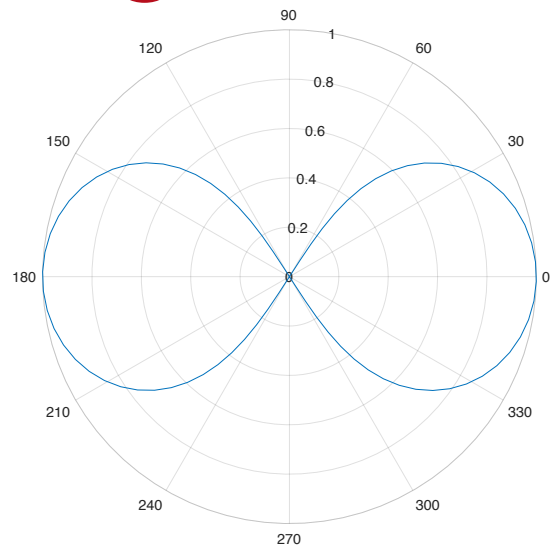


```
>> t = linspace(0,2*pi,80);  
>> x = cos(t);  
>> y = sin(t);  
>> figure;  
>> stairs(t,[x', y']);  
>> grid on;
```

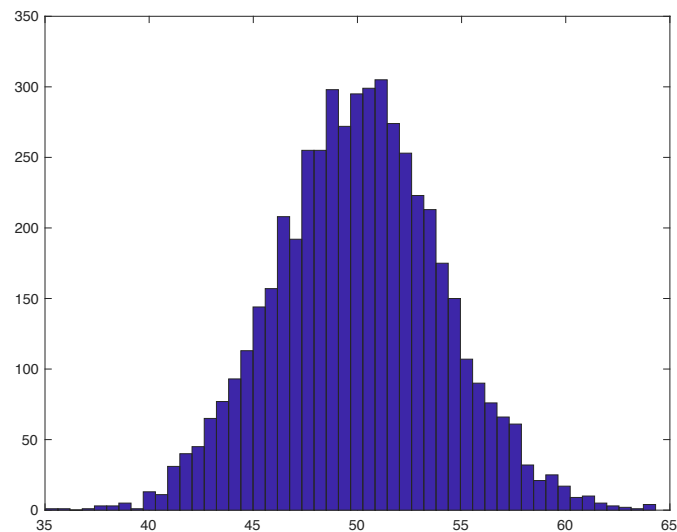


# Data plotting

```
>> t = linspace(0,2*pi,80);  
>> x = cos(t);  
>> y = sin(t);  
>> figure;  
>> polar(x,y);  
>> grid on;
```



```
>> figure;  
>> hist(50+4*randn(1,5000),50)
```

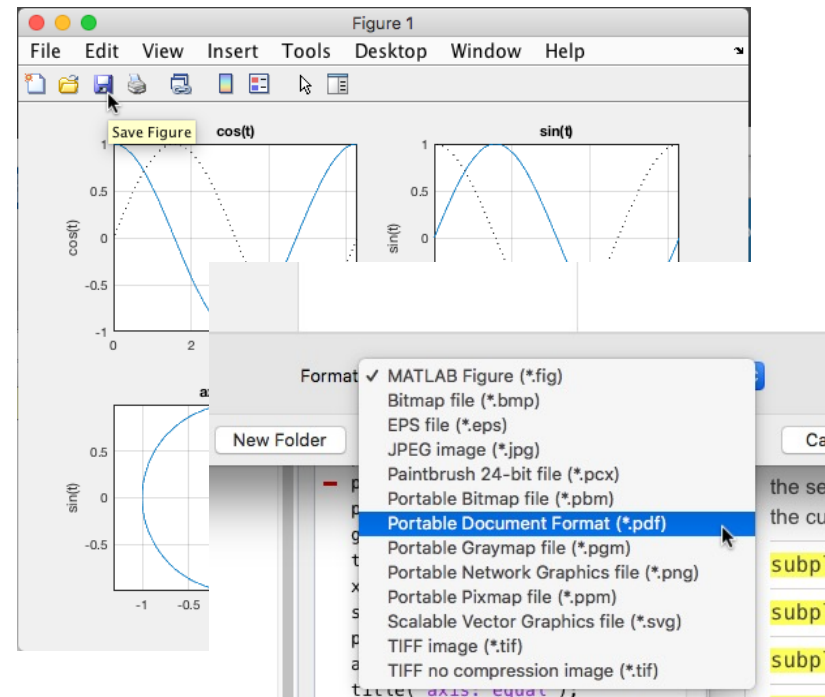
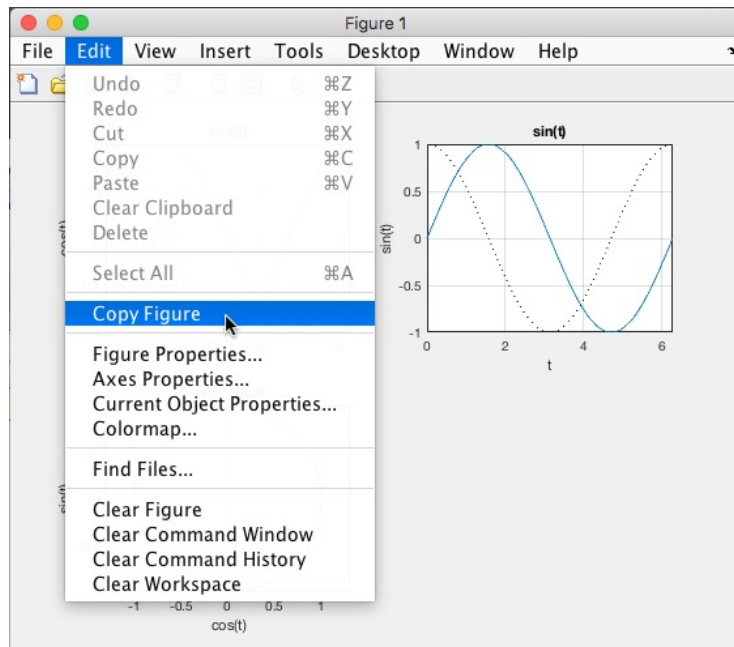


# Exporting figures

To export a figure into other applications:

Option 1: select *Edit* → *Copy Figure* to copy the Figure into Clipboard; then, paste figure on the other application.

Option 2: save figure with one of the supported formats; then, import the figure (as a file) on the other application.



# General recommendations

- Remind that MATLAB is *case-sensitive*.
- Remind that array indexing starts from 1 (and not from 0).
- Perform array indexing compatibly with the array dimensions.
- Do not define variables with names of predefined keywords, variables, functions, etc.
- Do not confuse matrix operators ( $*$ ,  $/$ ,  $^$ , ...) with their *element-wise* versions ( $.*$ ,  $./$ ,  $.^$ , ...).

# General recommendations

For performance improvements:

- Avoid *for-loops* for processing arrays; try to *vectorize* operations on arrays whenever possible.
- Avoid dynamic array resizing whenever possible; use array pre-allocation instead (e.g. initialize a matrix by using `zeros` with the requested size).