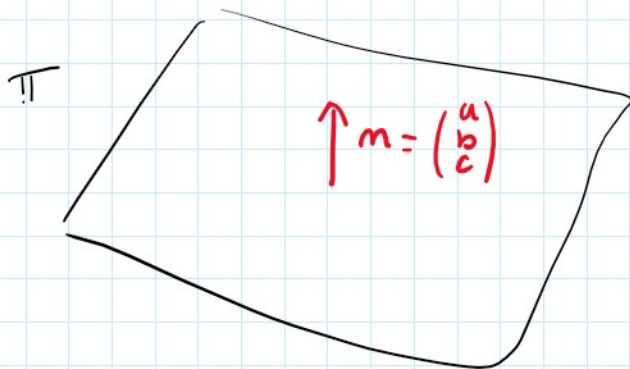


Un piano in $\mathbb{A}^3(\mathbb{R})$ ha eq. cartesiana

$$ax + by + cz = d$$



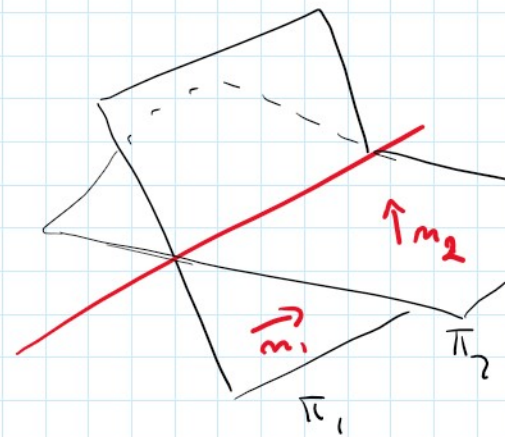
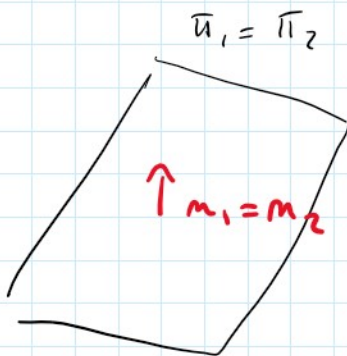
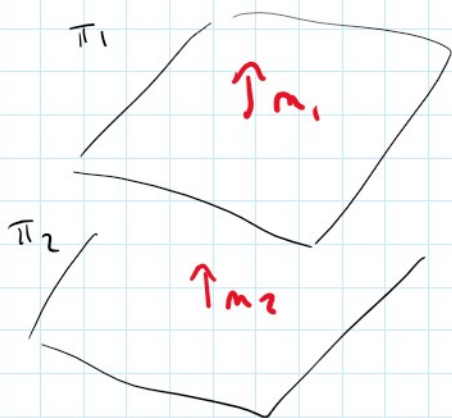
$$m \perp \pi$$

$$\pi_1 \quad a_1 x + b_1 y + c_1 z = d_1$$

$$m_1 = \begin{pmatrix} a_1 \\ b_1 \\ c_1 \end{pmatrix} \perp \pi_1$$

$$\pi_2 \quad a_2 x + b_2 y + c_2 z = d_2$$

$$m_2 = \begin{pmatrix} a_2 \\ b_2 \\ c_2 \end{pmatrix} \perp \pi_2$$



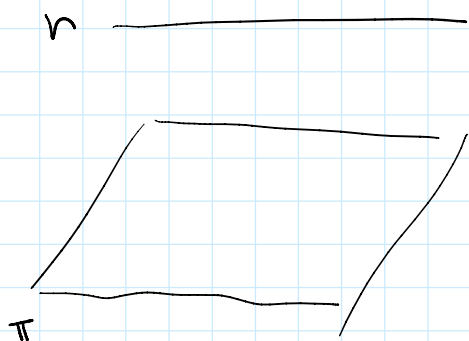
$$\text{rg} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 1$$

$$\perp \text{rg} \begin{pmatrix} m_1 \\ m_2 \end{pmatrix}$$

$$\text{rg} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 2$$

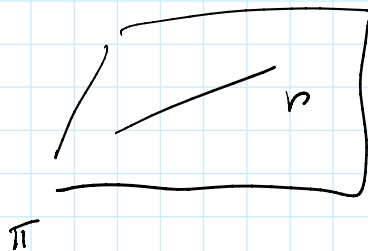


POSIZIONE RECIPROCA DI RETTA E PIANO

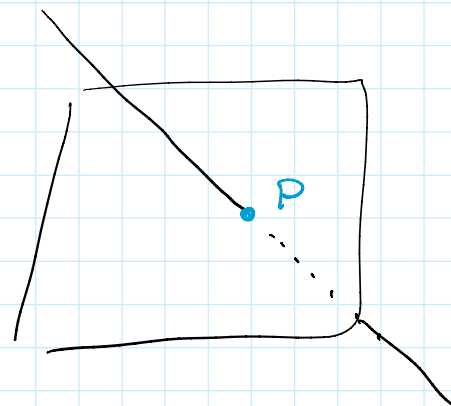


$$r \parallel \pi$$

senza punti
in comune



$$r \subseteq \pi$$



$$P = r \cap \pi$$

$$\text{Sia } r \begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \end{cases}$$

$$\text{Per } \otimes \quad \text{rang} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 2$$

$$\pi \quad a_0 x + b_0 y + c_0 z = d_0$$

Calcolare $r \cap \pi$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \in r \cap \pi \Leftrightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \text{Sol}(\Sigma) \text{ con } \Sigma: A \begin{pmatrix} x \\ y \\ z \end{pmatrix} = D$$

$$\text{dove } A = \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_0 & b_0 & c_0 \end{pmatrix} \quad D = \begin{pmatrix} d_1 \\ d_2 \\ d_0 \end{pmatrix}$$

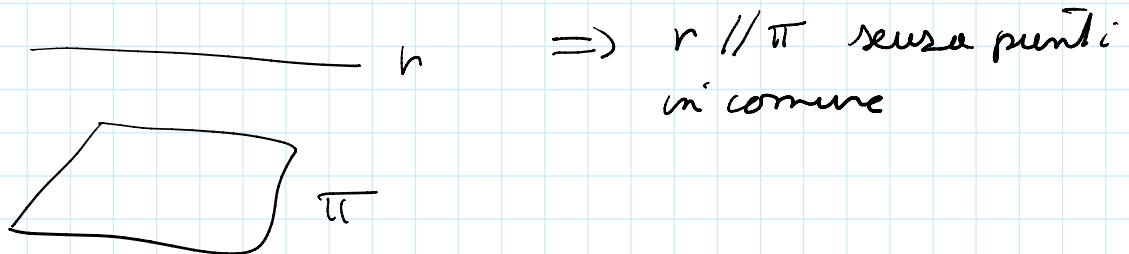
$$\Leftrightarrow \begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \end{cases} \quad \left. \vphantom{\begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \end{cases}} \right\} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in r$$

$$\Leftrightarrow \begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \\ a_0 x + b_0 y + c_0 z = d_0 \end{cases} \begin{matrix} \left. \vphantom{\begin{cases} a_1 x + b_1 y + c_1 z = d_1 \\ a_2 x + b_2 y + c_2 z = d_2 \end{cases}} \right\} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in r \\ \left. \vphantom{\begin{cases} a_2 x + b_2 y + c_2 z = d_2 \\ a_0 x + b_0 y + c_0 z = d_0 \end{cases}} \right\} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \pi \end{matrix}$$

Perché $\text{rg} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 2 \Rightarrow \text{rg}(A) = \text{rg} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_0 & b_0 & c_0 \end{pmatrix} \geq 2$

① $\text{rg}(A) = 2$

(1.1) $\text{rg}(A|D) = 3 \stackrel{\text{R.C.}}{\Rightarrow} \nexists$ soluzioni di Σ

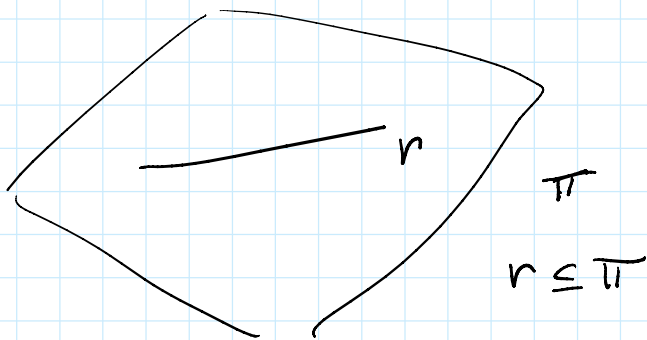


(1.2) $\text{rg}(A|D) = 2 \stackrel{\text{R.C.}}{\Rightarrow} \exists \infty$ soluzioni di Σ che dipendono da

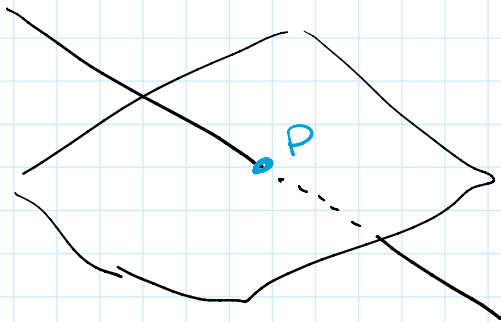
$3 - 2 = 1$ parametri

numero delle incognite di Σ $\rightarrow \text{rg}(A) = \text{rg}(A|D)$

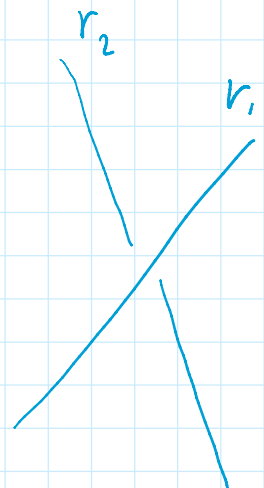
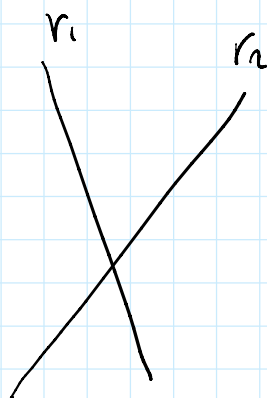
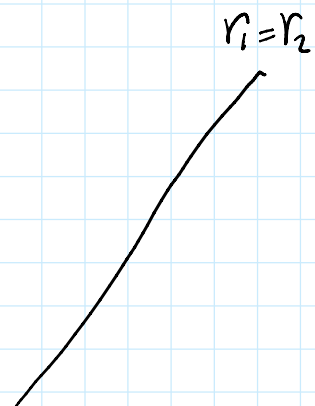
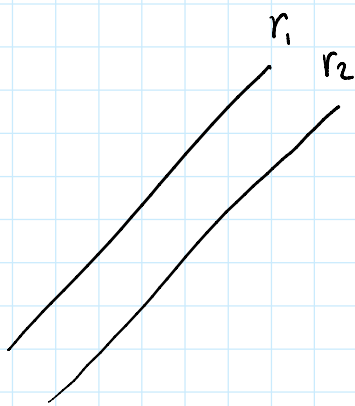
x, y, z



② $\text{rg}(A) = 3 \Rightarrow \text{rg}(A|D) = 3$
 $R \subset \Rightarrow \exists!$ soluzione di Σ
 $\Rightarrow r \cap \pi = \{\text{punto}\}$
 $= \{P\}$



POSIZIONE RECIPROCA DI 2 RETTE



$r_1 \parallel r_2$
 senza punti
 in comune

$r_1 = r_2 \Leftrightarrow$
 r_1 e r_2 coincidenti \Leftrightarrow
 $r_1 \parallel r_2$ e hanno
 ∞ punti in comune

r_1 e r_2 incidenti
 \Leftrightarrow
 $r_1 \cap r_2 = \{\text{punto}\}$

r_1 e r_2
 sghembe
 \Leftrightarrow
 non hanno punti in
 comune e $r_1 \not\parallel r_2$

COMPLANARI
 \Leftrightarrow

\exists un piano π che contiene r_1 e r_2

NON COMPLANARI
 \Leftrightarrow

\nexists un piano π
 che contiene r_1 e r_2

r
che contiene r_1 e r_2

$$\text{Siano } r \begin{cases} a_1x + b_1y + c_1z = d_1 \\ a_2x + b_2y + c_2z = d_2 \end{cases}$$

$$\text{per } \textcircled{\neq} \quad \text{rg} \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{pmatrix} = 2$$

$$s \begin{cases} a_3x + b_3y + c_3z = d_3 \\ a_4x + b_4y + c_4z = d_4 \end{cases}$$

$$\text{per } \textcircled{\neq} \quad \text{rg} \begin{pmatrix} a_3 & b_3 & c_3 \\ a_4 & b_4 & c_4 \end{pmatrix} = 2$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \in r \cap s \Leftrightarrow \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \text{Sol}(\Sigma) \text{ con } \Sigma: A \begin{pmatrix} x \\ y \\ z \end{pmatrix} = D$$

$$\text{dove } A = \begin{pmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \\ a_4 & b_4 & c_4 \end{pmatrix} \text{ e } D = \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{pmatrix}$$

$$\text{Per } \textcircled{\neq} \quad \text{rg}(A) \geq 2$$

$$\textcircled{1} \quad \text{Se } \text{rg}(A) = 2$$

$$(1.1) \quad \text{rg}(A|D) = 3 \xRightarrow{\text{R.C.}} \Rightarrow \nexists \text{ soluzioni di } \Sigma$$

$$\Rightarrow r \parallel s$$

\Leftrightarrow parallele senza punti
in comune.

$$(1.2) \quad \text{rg}(A|D) = 2 \xRightarrow{\text{R.C.}} \Rightarrow \exists \infty \text{ soluzioni di } \Sigma$$

(1.2) $\text{rg}(A|D) = 2 \stackrel{\text{R.C.}}{\Rightarrow} \exists \infty$ soluzioni di Σ
 parametrizzate da $\underline{3-2=1}$ parametri
 liberi incognite x_1, y, z $\text{rg}(A) = \text{rg}(A|D)$

$\Rightarrow r \cap s = \text{retta}$

$\Rightarrow r = s$

\Leftrightarrow parallele con ∞ punti
 in comune.

② $\text{rg}(A) = 3$

($\text{rg}(A)$ non può essere 4 poiché in \mathbb{R}^3 ho al
 massimo 3 vettori LI)

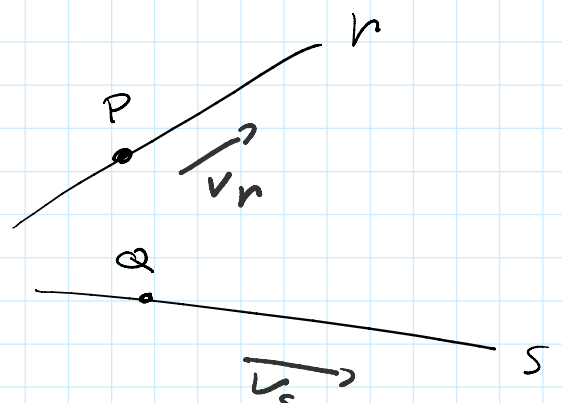
(2.1) $\text{rg}(A|D) = 3 \stackrel{\text{R.C.}}{\Rightarrow} \exists!$ soluzione
 $\Rightarrow r \cap s = \{\text{punto}\}$

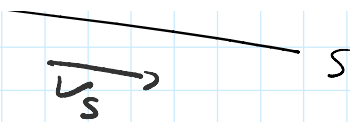
(2.2) $\text{rg}(A|D) = 4 \stackrel{\text{R.C.}}{\Rightarrow} \nexists$ soluzioni
 $\Rightarrow r$ e s sono sghembe.

Oss

$r: P + \langle v_r \rangle$

$s: Q + \langle v_s \rangle$





① $r \parallel S \Leftrightarrow v_r \parallel v_S$

② r e S complanari \Leftrightarrow r e S incidenti o
 \parallel senza pt in comune
 \parallel e uguali

③ r e S non complanari \Leftrightarrow r e S sghembe

Es $r_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \langle \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \rangle$ $r_2 = \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} + \langle \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix} \rangle$

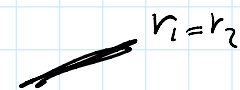
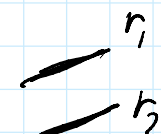
① Determinare la posizione reciproca di r_1 e r_2

$$v_1 = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \quad v_2 = \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix}$$

$$v_2 = -2 \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} = -2 v_1 \Leftrightarrow v_1 \parallel v_2$$

$$\Leftrightarrow v_1 \in \langle v_2 \rangle$$

$$\Leftrightarrow v_2 \in \langle v_1 \rangle$$

Ho 2 possibilità $v_1 \parallel v_2$ e $r_1 = r_2$ 
 $v_1 \parallel v_2$ e $r_1 \cap r_2 = \emptyset$ 

Per capire in che caso sono, basta controllare

se esiste $P \in r_1 \cap r_2$

se per $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \in r_1 \quad \exists \lambda$ t.c. $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix}$

se per $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \in r_1 \quad \exists \lambda \text{ t.c. } \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix}$

se $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \in r_1 \cap r_2$

$\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \in r_2 : \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$

$$\begin{cases} 1 = 3 - 2\lambda \\ 1 = 1 - 2\lambda \\ 0 = -1 + 2\lambda \end{cases}$$

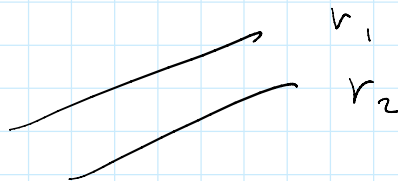
$\Rightarrow \lambda = \frac{1}{2}$

$\Rightarrow 1 = 1 - 2 \cdot \frac{1}{2} = 1 - 1 = 0$

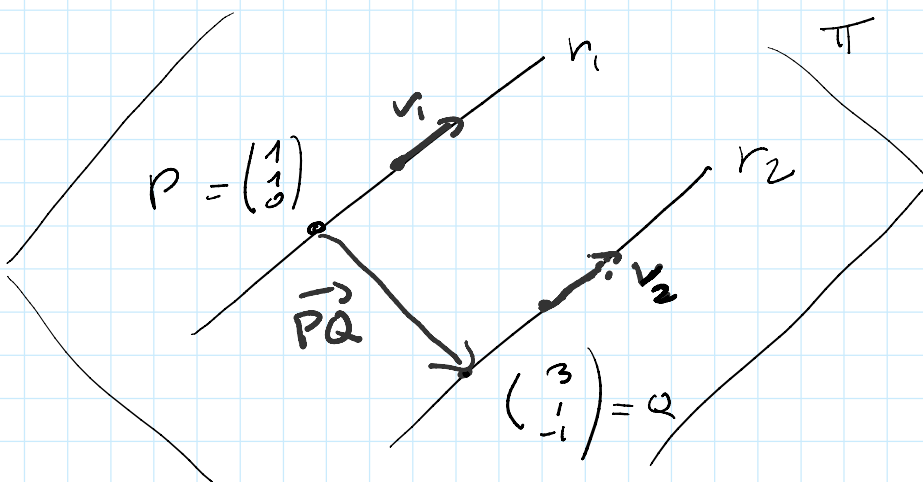
$1 = 0 \quad \Downarrow$

$\Rightarrow \nexists \lambda \text{ t.c. } \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \in r_2$

$\Rightarrow r_1 \parallel r_2$ senza punti in comune.



② Determinare il piano π che contiene r_1 e r_2



$r_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix}$
 $\underbrace{\hspace{10em}}_P$
 $\underbrace{\hspace{10em}}_{v_1}$

$r_2 = \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ -2 \\ 2 \end{pmatrix}$
 $\underbrace{\hspace{10em}}_Q$
 $\underbrace{\hspace{10em}}_{v_2}$

$\pi : P + \langle v_1, \overrightarrow{PQ} \rangle$



dim 2 (non posso prendere v_1 e v_2 poiché $v_1 \parallel v_2$)

con z (non posso prendere v_1 e v_2 poiché $v_1 // v_2$)

$$\vec{PQ} = Q - P = \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix} - \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix}$$

$$\text{Eq parametriche di } \bar{u} \text{ sono } \begin{cases} x = 1 + \lambda + 2\mu & \textcircled{1} \\ y = 1 + \lambda & \textcircled{2} \\ z = 0 - \lambda - \mu & \textcircled{3} \end{cases}$$

$$X = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = P + \lambda v_1 + \mu \vec{PQ}$$

Per trovare le eq. cartesiane si osserva che

$$\vec{PX} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - P = \lambda v_1 + \mu \vec{PQ} \quad (\Leftrightarrow) \\ \in \langle v_1, \vec{PQ} \rangle$$

$$\det \begin{pmatrix} x-1 & y-1 & z \\ 1 & 1 & -1 \\ 2 & 0 & -1 \end{pmatrix} = 0 \quad \begin{matrix} \vec{PX} \\ v_1 \\ \vec{PQ} \end{matrix} \quad (\Leftrightarrow) \quad \text{rang} \begin{pmatrix} \vec{PX} \\ v_1 \\ \vec{PQ} \end{pmatrix} \leq 2$$

\parallel
 2

Altro metodo: Pongo $\lambda = y-1$ e $\mu = -\lambda - z$

$\textcircled{2}$ $\textcircled{3}$

$$\textcircled{1} \Rightarrow x = 1 + \lambda + 2\mu$$

$$x = \cancel{1} + y - \cancel{1} + 2(-\lambda - z)$$

$$x = y - 2\lambda - 2z$$

$$x \stackrel{\textcircled{2}}{=} y - 2(y-1) - 2z$$

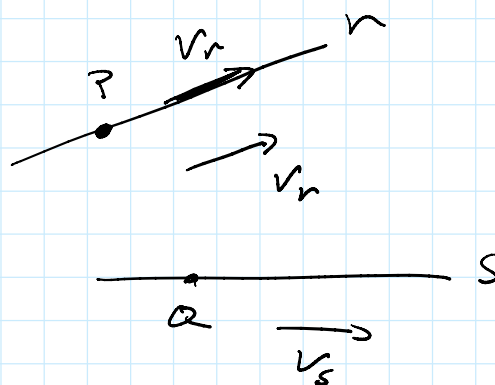
$$x = y - 2z + 2 - 2z$$

$$x = -y + 2 - 2z$$

$$x + y + 2z = 2$$

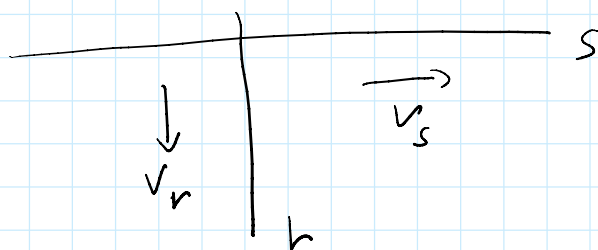
eq. cartesiane di Π .

Def $r = P + \langle v_r \rangle$
 $s = Q + \langle v_s \rangle$



s e r sono ortogonali (\Leftrightarrow)

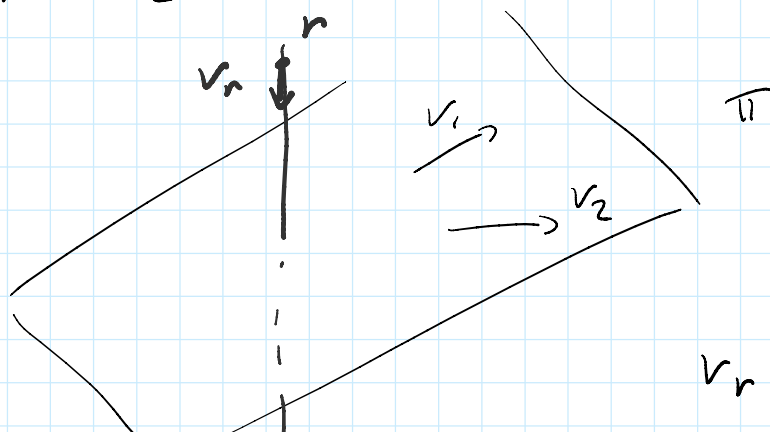
$$s \perp r \Leftrightarrow v_r \cdot v_s = 0 \Leftrightarrow v_r \perp v_s$$



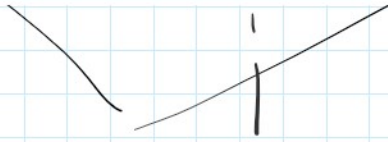
Def $r = P + \langle v_r \rangle$ $\Pi : Q + \langle v_1, v_2 \rangle$

r e Π sono ortogonali $(\Leftrightarrow) r \perp \Pi (\Leftrightarrow)$

$$\begin{cases} v_r \cdot v_1 = 0 \\ v_r \cdot v_2 = 0 \end{cases}$$



$$v_r \in \langle v_1 \times v_2 \rangle$$



$$v_r \in \langle v_1, v_2 \rangle$$

Def

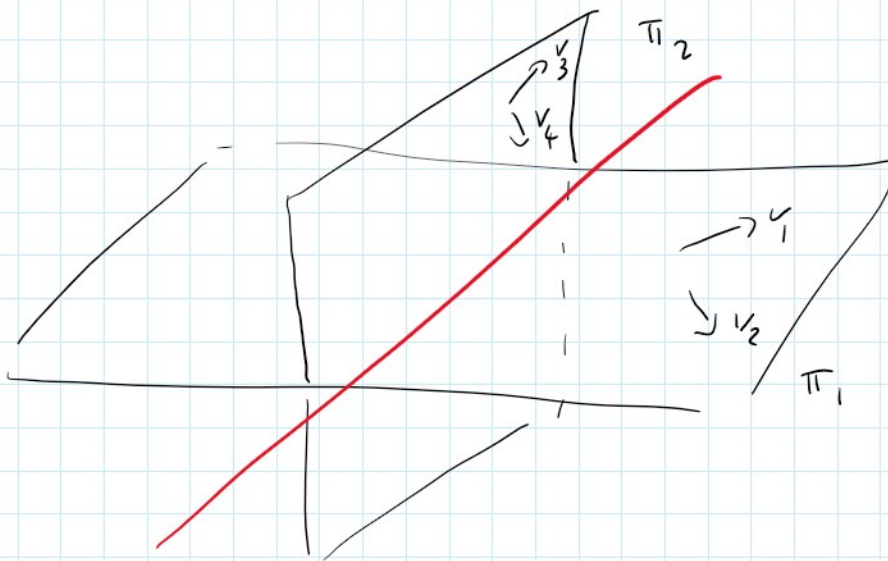
$$\pi_1 = P + V_{\pi_1}$$

$$\dim V_{\pi_1} = 2$$

$$\pi_2 = Q + V_{\pi_2}$$

$$\dim V_{\pi_2} = 2$$

π_1 e π_2 sono ortogonali se $V_{\pi_1} \perp V_{\pi_2}$



$$V_{\pi_1} = \langle v_1, v_2 \rangle$$

$$V_{\pi_2} = \langle v_3, v_4 \rangle$$

Oss

$$\text{Sia } \pi : ax + by + cz = d$$

$$\begin{pmatrix} a \\ b \\ c \end{pmatrix} \perp \pi$$

$$\pi : P + V_{\pi} \Rightarrow \begin{pmatrix} a \\ b \\ c \end{pmatrix} \in V_{\pi}^{\perp}$$

Oss

$$\pi_1 : a_1 x + b_1 y + c_1 z = d_1$$

$$\begin{pmatrix} a_1 \\ b_1 \\ c_1 \end{pmatrix} \perp \pi_1$$

$$\pi_2 \quad a_2 x + b_2 y + c_2 z = d_2$$

$$\begin{pmatrix} a_2 \\ b_2 \\ c_2 \end{pmatrix} \perp \pi_2$$

$$\pi_1 \perp \pi_2 \iff \begin{pmatrix} a_1 \\ b_1 \\ c_1 \end{pmatrix} \perp \begin{pmatrix} a_2 \\ b_2 \\ c_2 \end{pmatrix}$$

