

## Introduction to the transient response

## Contents map

<b><u>developed content units</u></b>	<b><u>taxonomy levels</u></b>
transitorio	u1, e1
sovraelongazione	u1, e1
sottoelongazione	u1, e1
tempo di salita	u1, e1
tempo di assestamento	u1, e1

<b><u>prerequisite content units</u></b>	<b><u>taxonomy levels</u></b>
sistema LTI	u1, e1
funzione di trasferimento	u1, e1

## Main ILO of sub-module “Introduction to the transient response”

Explain the purpose of transient response analysis in the context of LTI systems with step inputs

Describe what overshoot and undershoot values are, and how one may find them from given system response data

Describe what dominant pole approximation means, in the context of simplifying transient analysis of higher-order systems

# Roadmap

- introduzione di alcuni parametri importanti per caratterizzare la risposta di un sistema

# Cosa studiamo ora?

Come rispondere alla domanda:

*cosa succede quando  $u(t)$  cambia?*

## Semplificazione importante

analisi del transitorio = analisi di come evolve l'uscita forzata prima di raggiungere il suo valore asintotico

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## Semplificazione importante

analisi del transitorio = analisi di come evolve l'uscita forzata prima di raggiungere il suo valore asintotico

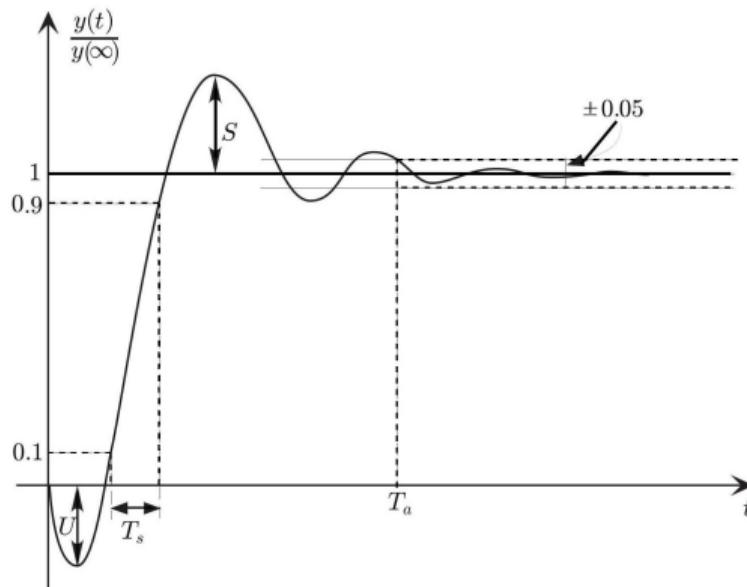
analizzare il transitorio =  
molto più complesso di analizzare la risposta a regime

in questo corso: solo caso di ingresso a gradino

Prossime slides = serie di concetti ausiliari utili a caratterizzare il transitorio

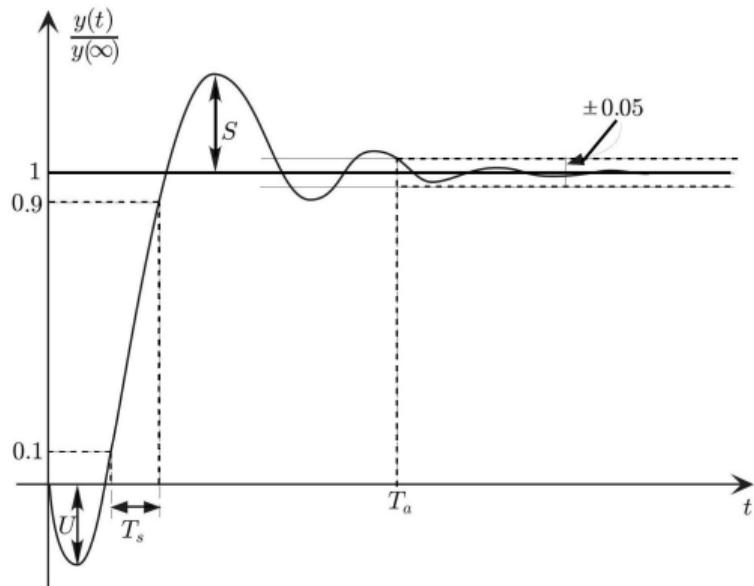
## Concetto 1: sovraelongazione

$$S = \frac{y_{\max}}{y(\infty)} - 1$$



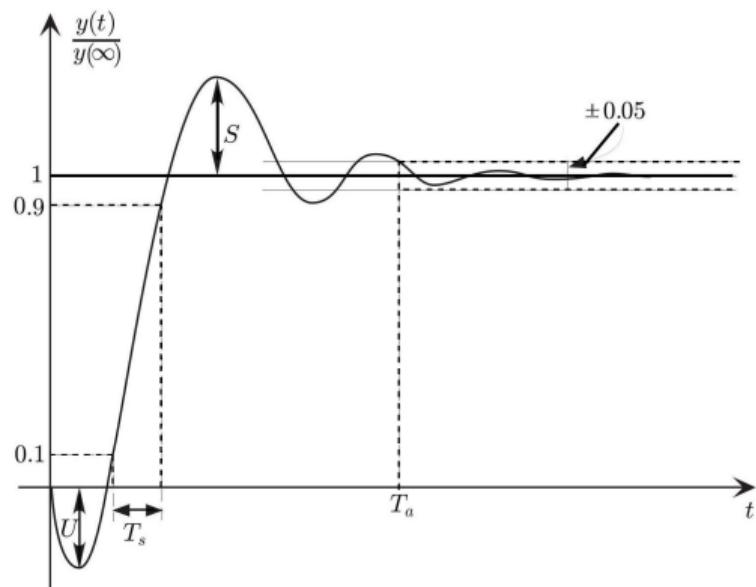
## Concetto 2: sottoelongazione

$$U = \frac{y_{\min}}{y(\infty)}$$



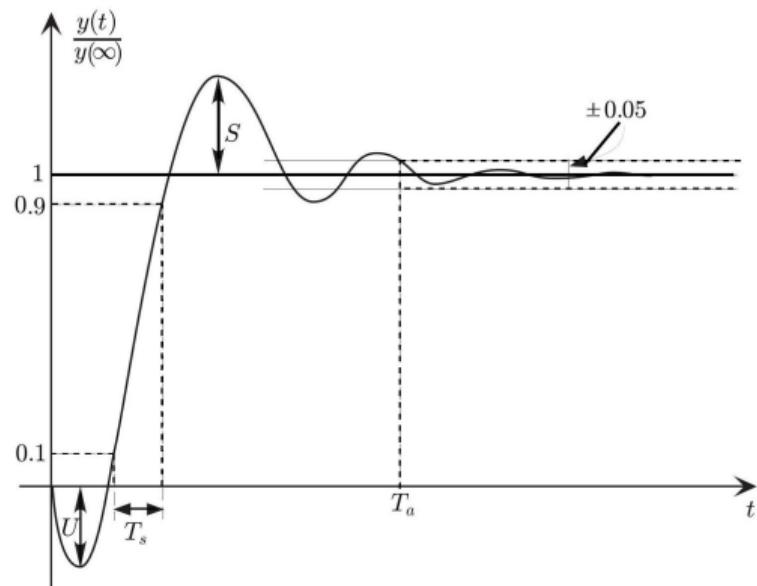
## Concetto 3: tempo di assestamento

$T_a$  = tempo tra l' entrare la prima volta in, e poi restarci sempre, nella fascia  $y(\infty)[1-0.05, 1+0.05]$



## Concetto 4: tempo di salita

$T_s$  = tempo per passare la prima volta da  $0.1y(\infty)$  alla prima volta a  $0.9y(\infty)$



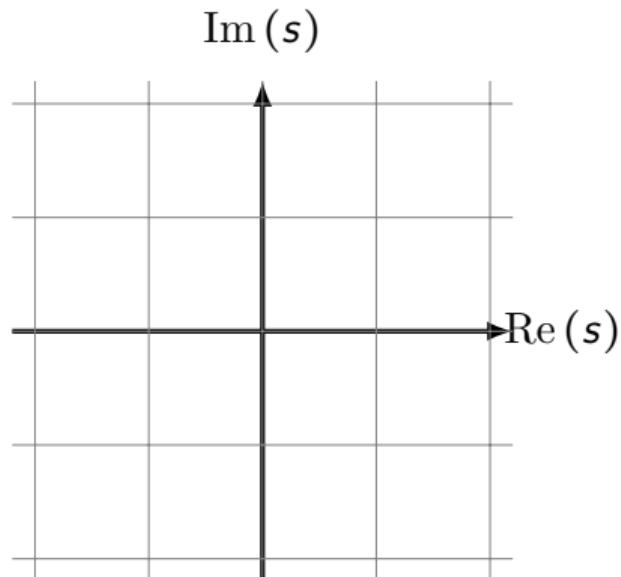
## Sono parametri semplici da trovare?

- per sistemi del primo e del secondo ordine privi di zeri, si
- in generale, no (ma si puo' fare un'analisi approssimata basata sui poli dominanti)

## Considerazione sull'approssimazione ai poli dominanti

in un sistema BIBO stabile  $y_f(t)$  raggiunge il suo regime quando i modi asintoticamente stabili sono virtualmente esauriti. Situazioni piu' comuni:

- il polo piu' vicino all'asse immaginario e' semplice e reale
- i poli piu' vicini all'asse immaginario sono semplici e complessi coniugati



## Analisi del transitorio in questo corso

Solo questa situazione:

- sistemi LTI
- risposta al gradino
- approssimazione ai poli dominanti

## Summarizing

Explain the purpose of transient response analysis in the context of LTI systems with step inputs

Describe what overshoot and undershoot values are, and how one may find them from given system response data

Describe what dominant pole approximation means, in the context of simplifying transient analysis of higher-order systems

Most important python code for this sub-module

## Control systems library

- `control.step_response()`
- `control.step_info()`

## Self-assessment material

## Question 1

What does the overshoot ( $S$ ) in a system's transient response represent?

### Potential answers:

- I: The time taken for the system to reach its final value
- II: The maximum percentage by which the output exceeds its final value
- III: The difference between the rise time and settling time
- IV: The damping ratio of the system
- V: I do not know

## Question 2

How is the rise time ( $T_s$ ) defined in the context of transient response analysis?

### Potential answers:

- I: The time taken to go from 5% to 95% of the final value
- II: The time when the output first reaches its maximum value
- III: The time taken to go from 10% to 90% of the final value for the first time
- IV: The time difference between the first and second peak of the response
- V: I do not know

## Question 3

What does undershoot ( $U$ ) measure in a system's transient response?

### Potential answers:

- I: The time when the response first drops below the final value
- II: The minimum value of the output relative to its final value
- III: The difference between the first peak and first trough of the response
- IV: The ratio of imaginary to real parts of the dominant poles
- V: I do not know

## Question 4

What is the settling time ( $T_a$ ) in transient response analysis?

### Potential answers:

- I: The time when the output first reaches its final value
- II: The time difference between the input change and output response
- III: The time after which the output remains within 5% of its final value
- IV: The time taken for all oscillations to completely die out
- V: I do not know

## Question 5

Why is the dominant pole approximation useful in transient response analysis?

### Potential answers:

- I: It eliminates the need to consider system zeros
- II: It makes all systems behave like first-order systems
- III: It simplifies analysis by focusing on poles closest to the imaginary axis
- IV: It allows ignoring the steady-state response completely
- V: I do not know

## Recap of module “Introduction to the transient response”

- Transient response analysis is significantly more complex than steady-state analysis, focusing on how output evolves before reaching asymptotic value
- In this course, transient analysis is limited to step input responses
- Key parameters to characterize transient response include:
  - Overshoot ( $S = \frac{y_{max}}{y(\infty)} - 1$ )
  - Undershoot ( $U = \frac{y_{min}}{y(\infty)}$ )
  - Settling time ( $T_a$ ): time to permanently enter and stay within  $y(\infty)[1 - 0.05, 1 + 0.05]$
  - Rise time ( $T_s$ ): time to first transition from  $0.1y(\infty)$  to  $0.9y(\infty)$
- These parameters are easy to calculate for first and second-order systems without zeros, but generally difficult otherwise
- Dominant pole approximation is used: poles closest to the imaginary axis have the most significant influence on transient behavior

?