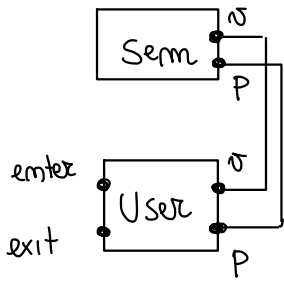


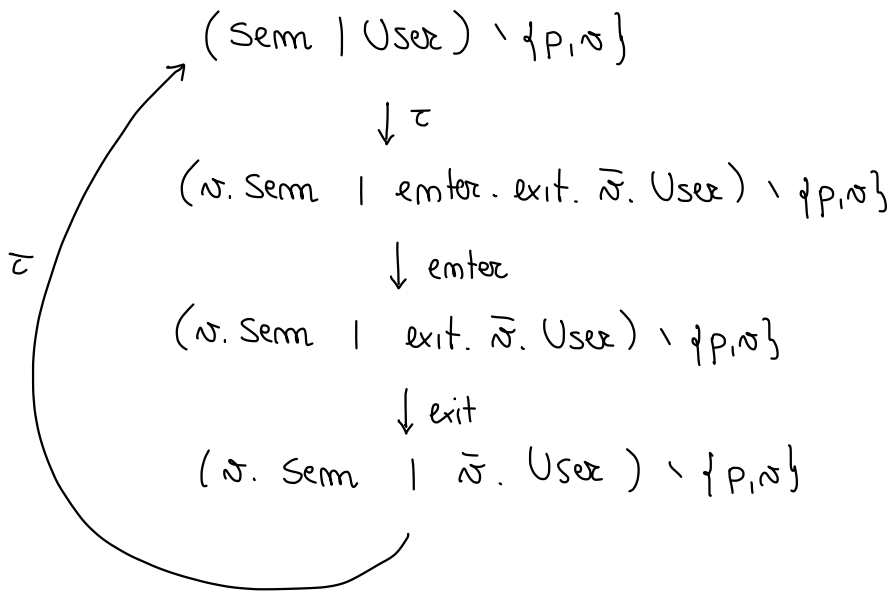
LCD (03/03)

Example : two processes



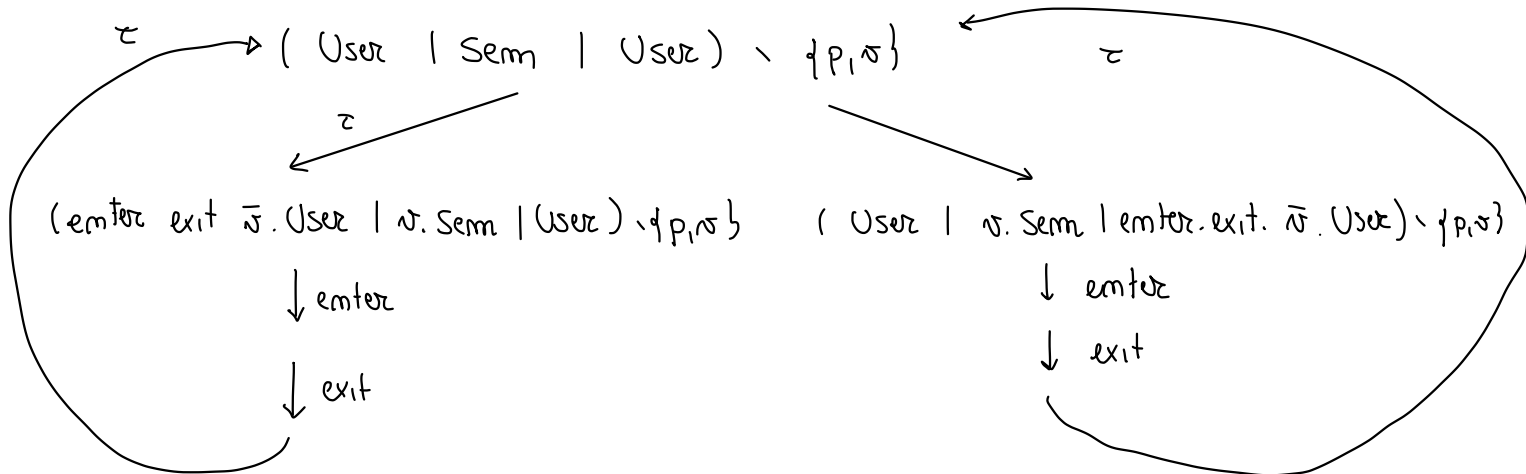
$$\text{Sema} = p \cdot \sigma \cdot \text{Sema}$$

$$\text{User} = \bar{p} \cdot \text{enter} \cdot \text{exit} \cdot \bar{\sigma} \cdot \text{User}$$



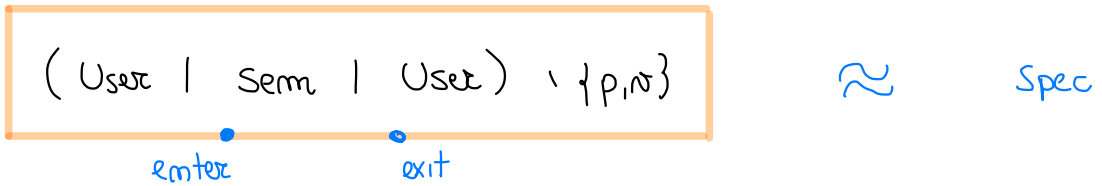
$$\text{Sema} = p \cdot \sigma \cdot \text{Sema}$$

$$\text{User} = \bar{p} \cdot \text{enter} \cdot \text{exit} \cdot \bar{\sigma} \cdot \text{User}$$



$$\text{Sem} = p. \bar{v}. \text{Sem}$$

$$\text{User} = \tau. \bar{p}. \underbrace{\text{enter}. \tau. \text{exit}}_{\text{critical code}}. \bar{v}. \text{User}$$



enter . exit . enter . exit . . .

enter . enter .
NO!

$$\text{Spec} = \text{enter}. \text{exit}. \text{Spec}$$

EXERCISE: Semaphore which allows k processes in the critical section at the same time

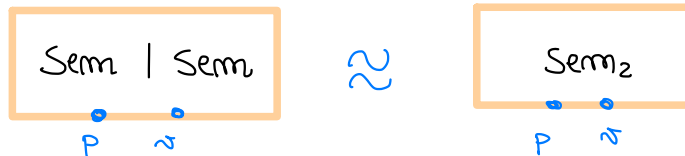
$$k=2$$

$$\text{Sem}_2 = p. \text{Sem}_1$$

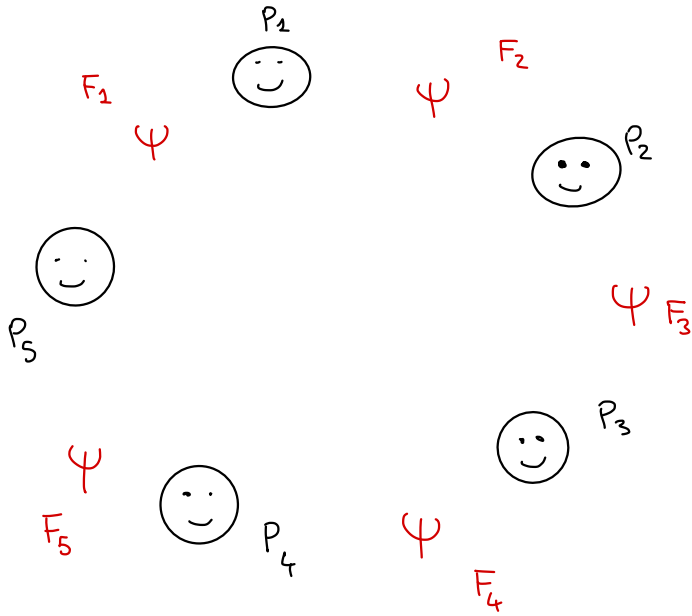
$$\text{Sem}_1 = p. \text{Sem}_0 + \bar{v}. \text{Sem}_2$$

$$\text{Sem}_0 = \bar{v}. \text{Sem}_1$$

Implement Sem_2 by using Sem as a "module"



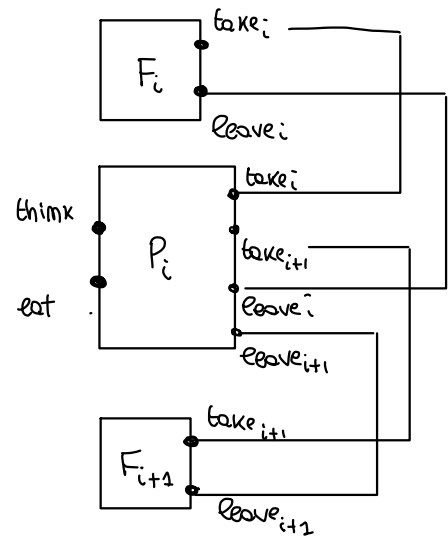
* DINING PHILOSOPHERS



philosophers
 - think
 - eat

$$F_i = \text{take}_i . \text{leave}_i . F_i$$

$$P_i = \text{think} . \overline{\text{take}_i} . \overline{\text{take}_{i+1}} . \text{eat} . \overline{\text{leave}_i} . \overline{\text{leave}_{i+1}} . P_i$$



$$\text{Sys} = (F_1 | P_1 | F_2 | P_2 | F_3 | P_3 | F_4 | P_4 | F_5 | P_5) \setminus \{ \text{take}_i, \text{leave}_i \mid i = 1, \dots, 5 \}$$

$$\text{Spec} = ?$$

* Petersen's Mutual Exclusion

mutual exclusion for two processes P_1, P_2

shared memory

- b_1, b_2 boolean

$b_i =$ " P_i wants to enter critical section "

- $k \in \{1, 2\}$

turn variable

process P_i ($i \in \{1, 2\}$, use j for the "other" index)

while true do

< non critical code >

$b_i = \text{true}$

$k = j$

while (b_j and $k=j$) do skip

< critical code >

$b_i = \text{false}$

end while

Is it working? Does it ensure mutual exclusion?

Encoding in CCS

process P_i

while true do

$P_i = \tau. \dots \dots \dots$ < non critical code >

$\overline{b_i w t}.$ $\dots \dots \dots$ $b_i = \text{true}$

$\overline{k w j}.$ $\dots \dots \dots$ $k = j$

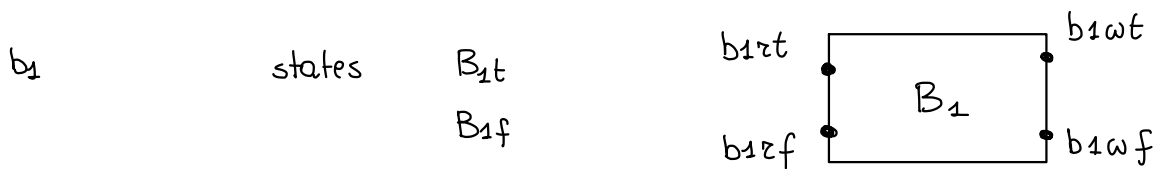
P_{i1} while (b_j and $k=j$) do skip

$P_{i1} = b_j \& f. P_{i2} + b_j \& t. (k \& i. P_{i2} + k \& j. P_{i1})$ < critical code >

$P_{i2} = \text{enter}_i. \tau. \text{exit}_i \dots \dots \dots$ $b_i = \text{false}$

$\overline{b_i w f}.$ $P_i \dots \dots \dots$ end while

How to encode variables?



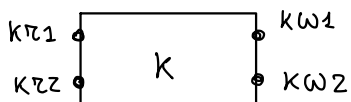
$$B_{1t} = \overline{b_{1\tau t}} \cdot B_{1t} + b_{1\omega t} \cdot B_{1t} + b_{1\omega f} \cdot B_{1f}$$

$$B_{1f} = \overline{b_{1\tau f}} \cdot B_{1f} + b_{1\omega t} \cdot B_{1t} + b_{1\omega f} \cdot B_{1f}$$

(value passing

$$B_1(x) = \overline{b_{1\tau}(x)} \cdot B_1(x) + b_{1\omega}(y) \cdot B_1(y) \quad)$$

variable k



$$\text{Sys} = (P_1 \mid P_2 \mid B_1 \mid B_2 \mid k) \setminus \left\{ \begin{array}{l} \text{all channels apart} \\ \text{from } \text{enter}_i, \text{exit}_i \end{array} \right\}$$

$$B_1 = \tau \cdot B_{1t} + \tau \cdot B_{1f}$$

Exercises

2.7 Office derive the transition by using rules

2.8 showing that some transitions exist, some do not exist.