

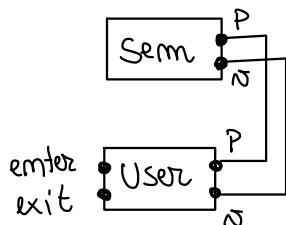
CCS

→ Syntax

→ Operational behaviour (via syntax driven rules)

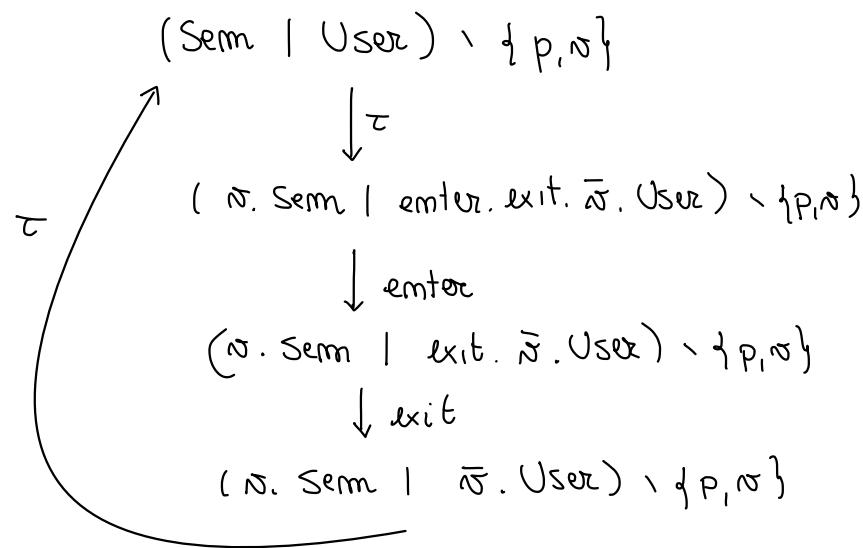
* Example

two processes



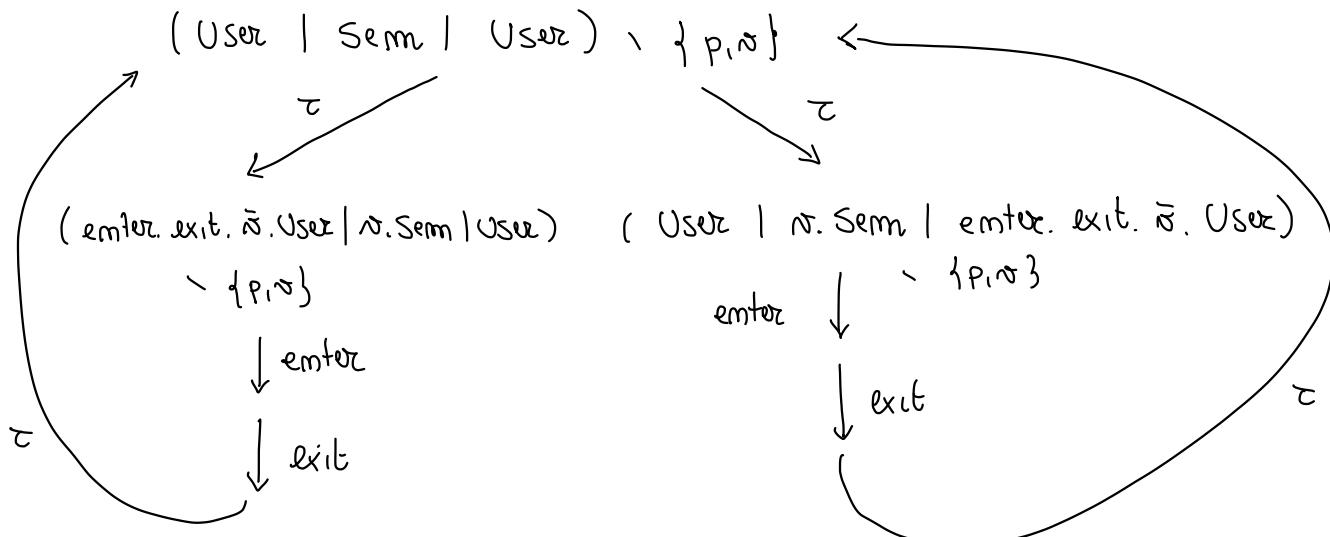
$$\text{Semm} = p . \bar{n} . \text{Semm}$$

$$\text{User} = \bar{p} . \text{enter} . \text{exit} . \bar{n} . \text{User}$$



$$\text{Semm} = p . \bar{n} . \text{Semm}$$

$$\text{User} = \bar{p} . \text{enter} . \text{exit} . \bar{n} . \text{User}$$



Sem = p. n. Sem

User = τ. \bar{p} . $\underbrace{\text{enter. } \tau. \text{exit}}_{\text{critical section}}$. \bar{n} . User

(User | Sem | User) \ { p, n }

• •
enter exit

~ Spec

enter exit enter exit

Spec = enter. exit. Spec

~~(enter. enter. exit. exit)~~

Exercise : Semaphore which allows at most k processes at the same time in the critical section

$$k = 2$$

$$\begin{cases} \text{Sem}_2 = p. \text{Sem}_1 \\ \text{Sem}_1 = p. \text{Sem}_0 + n. \text{Sem}_2 \\ \text{Sem}_0 = n. \text{Sem}_1 \end{cases}$$

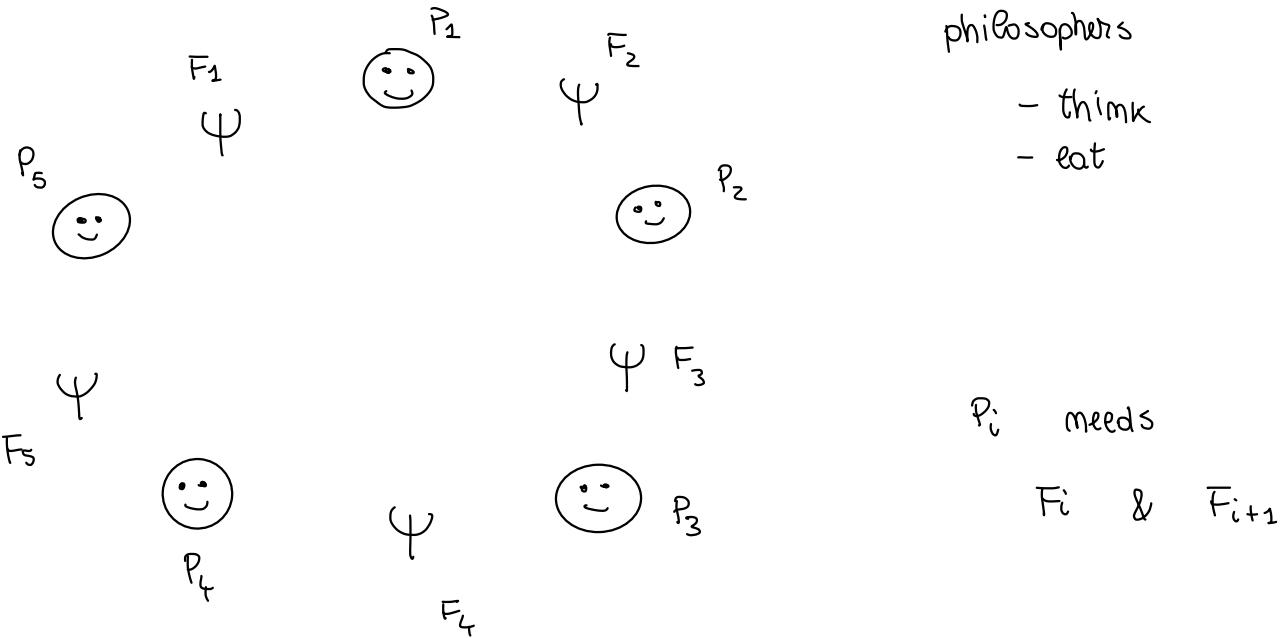
Implement the above behaviour by using Sem as a module

Sem | Sem

~

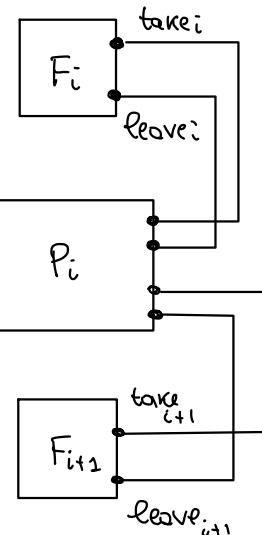
Sem₂

* Dinimimng Philosophers



$$F_i = \text{take}_i - \text{leave}_i . F_i$$

$$P_i = \text{think} . \overline{\text{take}}_i . \overline{\text{take}}_{i+1} . \text{eat} . \\ \overline{\text{leave}}_i . \overline{\text{leave}}_{i+1} . P_i$$



$$\text{Sys} = (F_1 | P_1 | F_2 | P_2 | F_3 | P_3 | F_4 | P_4 | F_5 | P_5) \times \\ \backslash \{ \text{take}_i, \text{leave}_i \mid i = 1, \dots, 5 \}$$

Spec = ?

* Peterson's mutual exclusion

for two processes P_1 and P_2

shared variables

- b_1, b_2 boolean

$b_i \equiv P_i$ wants to enter the critical section

- K with values 1 or 2

"turn variable"

proc P_i ($i \in \{1, 2\}$), I use J for "the other value")

while true do

begin

< mom critical code >

$b_i = \text{true}$

$K = J$

while (b_J and $K = J$) skip

< critical code >

$b_i = \text{false}$

end

Is it really working? Does it ensure mutual exclusion?

CCS encoding?

$P_i =$

$\tau.$

$\overline{biwf}.$

$\overline{kwj}.$

P_{i1}

$P_{i1} = b_J \tau f \cdot P_{i2} +$

$b_J \tau t \cdot (K \tau j \cdot P_{i1} + K \tau i \cdot P_{i2})$

$P_{i2} = \text{enter}_i \cdot \tau \cdot \text{exit}_i \cdot$

$\overline{biwf}.$

P_i

proc P_i

while true do

begin

< mom critical code >

$b_i = \text{true}$

$K = J$

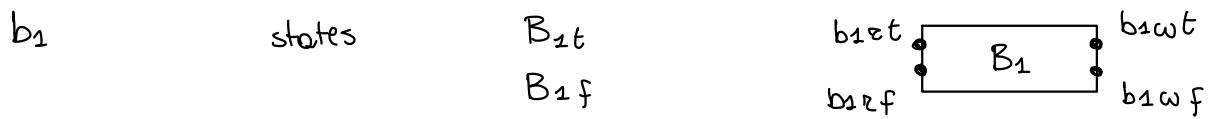
{ while (b_J and $K = J$) skip }

< critical code >

$b_i = \text{false}$

end

How do we represent a variable? As a process!



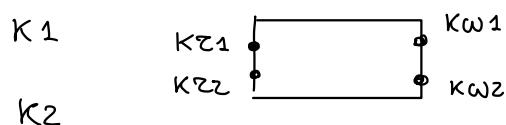
$$B_{1f} = \overline{b_{1\tau f}} \cdot B_{1f} + b_{1w t} \cdot B_{1t} + b_{1w f} \cdot B_{1f}$$

$$B_{1t} = \overline{b_{1\tau t}} \cdot B_{1t} + b_{1w t} \cdot B_{1t} + b_{1w f} \cdot B_{1f}$$

(if we had value passing)

$$B_1(x) = \overline{b_{1\tau}(x)} \cdot B_1(x) + b_{1w(y)} \cdot B_1(y) \quad)$$

for K



System

$$\text{Sys} = (P_1 | P_2 | B_1 | B_2 | K) \setminus \left\{ \begin{array}{l} \text{all channels} \\ \text{apart from entering} \\ \text{exiting} \end{array} \right\}$$

$$B_1 = \tau \cdot B_{1t} + \tau \cdot B_{1f}$$

$$B_2 =$$

$$K = \dots \quad \nwarrow \text{initial values}$$

$$(\text{Is } B_1 = B_{1t} + B_{1f} \text{ the same?})$$

2.7 Office : derive transition by using the rules

2.8 Show that transitions exist or do not exist ...