### **JDMLab**

Judgment and Decision-Making Laboratory <a href="http://www.dpss.unipd.it/JDMLab/home">http://www.dpss.unipd.it/JDMLab/home</a>



## Psychology, Policy Making, and Education to a Circular Economy

School of Science 2023-2024

### **CLASS PROGRAM AND CONTENTS**

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#### WHAT YOU WILL LEARN

- What drives people's behavior?
- How do people think and process information?
- How do people make decisions?
- When intentions translate into actual behaviors?
- What is risk perception?
- How can we maximize our ability to increase people's adoption of sustainable behaviors?
- How can we ensure people will accept/demand the socio-economic shift to circular economy?



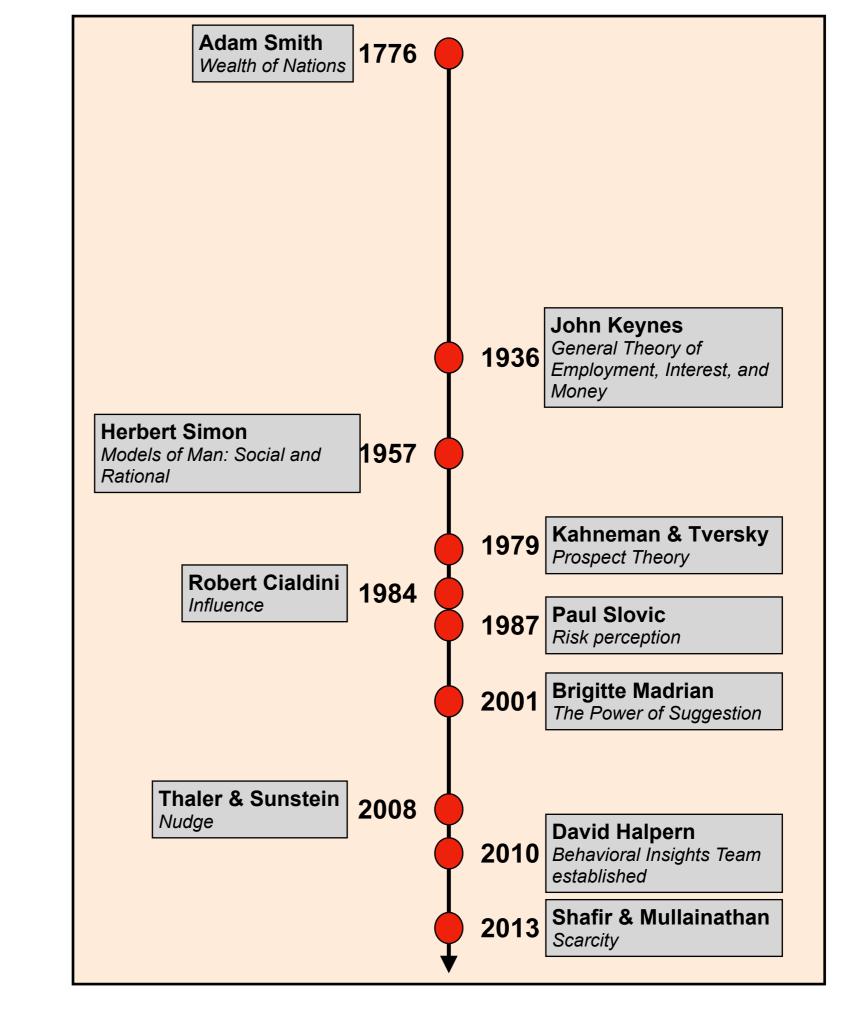
# MULTI-DISCIPLINARY APPROACH TO BEHAVIOR AND SUSTAINABILITY

- Psychology
- Economics
- Statistics
- Law
- Chemistry
- Engineering
- Physics



## MODULE: PSYCHOLOGY AND POLICY-MAKING (NUDGES)



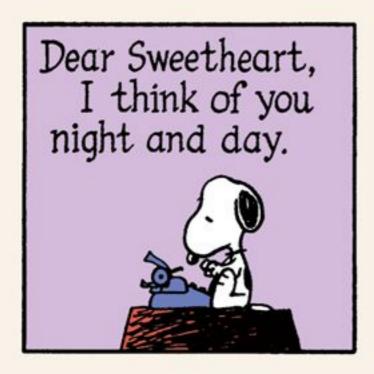


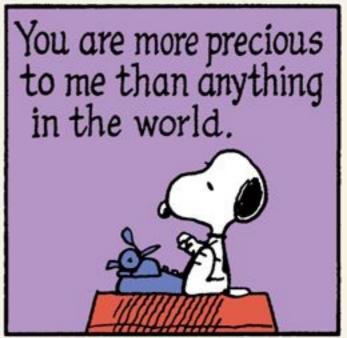


# DUAL-PROCESS THEORIES (INTUITIVE THINKING VS. ANALYTIC THINKING)

- a. Intuitive system vs. analytic system
- b. The role of attention in decision making
- c. Interaction between the two systems
- d. Conflict between the two systems
- e. Cognitive illusions
- f. Intuitive system vs. analytic system: Self-control and effort in decision making
- g. Following your intuitions: Mental associations
- h. Priming: Unconscious activation of concepts from memory
- Emotions and decisions











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#### **PROSPECT THEORY**

- a. Main features of Prospect Theory
- b. The "evaluation" phase: Probability weighing function and value function
- c. Framing effect
- d. Endowment effect: The value of owning something
- e. Status quo effect: Deciding not to decide
- f. Omission bias: The difference between doing and not doing



#### **DECISION HEURISTICS**

- a. Representativeness heuristic (how we mis-perceive probabilistic and casual events)
- b. Availability heuristics (judgments about the frequency of events)
- c. Anchoring (how numerical values can disrupt our estimates)

#### **N**UDGING

- a. How can we help people avoid decision errors that can negatively impact all society?
- b. The "strategic use" of default rules: How to use the status quo bias to improve people's behavior
- c. Improving people's decisions using social norms and social comparisons
- d. How to use incentives to motivate people and help them overcome lack of selfcontrol
- e. The BASIC framework to develop effective nudges











#### **TEXTBOOKS**



#### Class discussions:

- How to make people aware of the global scope of the sustainability and climate change challenges humanity is facing.
- Nuclear energy.
- Carbon sequestration.

#### • Group work:

- We will create a few groups that will have to tackle a specific issue and figure out how to create policies and programs to counteract it.
- As a reference for the activities we will use the BASIC Framework (next slide):
  - To each step of the framework we will dedicate specific time in class.
  - The group work will be intertwined with class level analyses of the psychological elements at play.



#### **TEXTBOOKS**

**A**NALYSIS **STRATEGIES BEHAVIOUR CHANGE** Intervention Project level Proto-test of intervention Policy Revisit the policy context Strategic Prototype of Proto-type of Behavioural exp. design intervention Behavioural reduction Proto-test of experimental Feasibility & Cost assessment Ethical screening design Priority implement **EXPERIMENT** scale BASIC Flowcharts sample **Target** Conceptualising behaviours Monitor Who Long term control treatment effects & side effects Non-preferred When behaviour % & Develop Disseminate knowledge and Behavioural insights measurement Selection filter

Figure 2.1. The BASIC framework



### **EVALUATION AND COURSE WEBSITE**

- Exam:
  - Written essay.
  - Evaluation:
    - Level of learning.
    - Ability to extend the knowledge to specific case studies.